Minimal Sample Subspace Learning: Theory and Algorithms

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Abstract

Subspace segmentation, or subspace learning, is a challenging and complicated task in machine learning. This paper builds a primary frame and solid theoretical bases for the minimal subspace segmentation (MSS) of finite samples. The existence and conditional uniqueness of MSS are discussed with conditions generally satisfied in applications. Utilizing weak prior information of MSS, the minimality inspection of segments is further simplified to the prior detection of partitions. The MSS problem is then modeled as a computable optimization problem via the self-expressiveness of samples. A closed form of the representation matrices is first given for the self-expressiveness, and the connection of diagonal blocks is addressed. The MSS model uses a rank restriction on the sum of segment ranks. Theoretically, it can retrieve the minimal sample subspaces that could be heavily intersected. The optimization problem is solved via a basic manifold conjugate gradient algorithm, alternative optimization and hybrid optimization, therein considering solutions to both the primal MSS problem and its pseudo-dual problem. The MSS model is further modified for handling noisy data and solved by an ADMM algorithm. The reported experiments show the strong ability of the MSS method to retrieve minimal sample subspaces that are heavily intersected.

Keywords: Subspace learning, Clustering, Rank restriction, Sparse optimization, Self-expressiveness

1. Introduction

Given a collection of vectors sampled from the union of several unknown low-dimensional subspaces that might intersect with each other, subspace learning, or subspace segmentation, aims to partition the samples into several segments such that each segment contains samples within the same subspace. If the segmentation is correct, the unknown subspaces are estimated well by the segments. The problem of subspace segmentation occurs in several applications. For instance, in single rigid motion, the trajectories of feature points lie in

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an affine subspace with a dimension of at most 3 (Costeira and Kanade, 1998).¹ Moreover, facial images of an individual under various lighting conditions lie in a linear subspace of dimension up to 9 (Basri and Jacobs, 2003). Detecting multiple rigidly moving objects from videos, and recognizing multiple individuals from facial images are potential subspace segmentation tasks.

Algorithms for subspace segmentation can be traced backe to early studies on algorithms such as RANSAC (Fischler and Bolles, 1981), K-subspace (Bradley and Mangasarian, 2000; Tseng, 2000), and generalized principal component analysis (GPCA, Vidal et al., 2005; Ma et al., 2008). In recent years, self-expressiveness methods such as low-rank representation (LRR, Liu et al., 2013) and sparse subspace clustering (SSC, Elhamifar and Vidal, 2013) have attracted a great deal of attention because of their state-of-art empirical performance. Given a set of column vectors X sampled from the union of several subspaces, such algorithms search for a representation matrix C of X, that is, X = XC, and try to detect the subspaces based on C. Ideally, the representation matrix C is block-diagonal as that $C = \text{diag}(C_1, \dots, C_K)$ under permutation. In this case, the samples are also partitioned into K pieces such as $X = [X_1, \dots, X_K]$, and each X_k contains samples from the same subspace.

To estimate such a representation with the block-diagonal structure in C as much as possible, the SSC minimizes the ℓ_1 -norm of C as follows:

(SSC)
$$\min_{C} ||C||_1$$
 s.t. $X = XC$, $\operatorname{diag}(C) = 0.$ (1)

The restriction on the diagonals avoids a trivial and meaningless solution. The LRR method searches for a representation matrix with approximate low-rank structure that can take the so-called 'global structure' of the samples into account. Thus, it minimizes the nuclear norm $||C||_*$ (sum of the singular values) of C as follows:

(LRR)
$$\min_{C} ||C||_{*}$$
 s.t. $X = XC.$ (2)

The main difference is that SSC searches for the sparsest nontrivial representation matrix, while LRR searches for the representation matrix with the lowest rank. SSC and LRR seemingly impede subspace retrieval at two ends: an overly sparse solution may be blockdiagonal with a greater-than-expected number of diagonal blocks, and a solution with an overly low-rank may not be block-diagonal or have less blocks. In these two cases, the ground-truth subspaces cannot be detected via classical spectral clustering. To control the number of blocks, Wang et al. (2013) combines the two objective functions. More purposefully, Xia and Zhang (2018) combines the ℓ_1 -norm function with a logarithmicdeterminant function to balance the sparsity and rank of the solution. Li et al. (2017) modifies the ℓ_1 -norm function $||C||_1$ to the ℓ_1 -norm of the off-diagonal blocks of C with a partition that should also be optimized. This strategy may help to increase the connection of the diagonal blocks in some sense.² Since the number of zero eigenvalues of the Laplacian matrix of a block-diagonal matrix is equal to the number of connected diagonal blocks

^{1.} A d-dimensional affine subspace can be embedded into a (d + 1)-dimensional linear subspace by adding 1 as a new entry to each vector.

^{2.} We say that C_k is connected if the undirected graph constructed from $|C_k| + |C_k|^T$ is connected.

(Von Luxburg, 2007), Lu et al. (2019) minimizes several of the smallest eigenvalues of the Laplacian matrix of C to achieve a block-diagonal solution with connected diagonal blocks.

The effectiveness of these methods has scarcely been exploited in the literature. For instance, Soltanolkotabi and Candès (2012) gave sufficient conditions for SSC to retrieve a representation matrix that can detect subspaces. Liu et al. (2013) proved that LRR can recover mutually independent subspaces.³ The above modified methods require equivalent or stronger conditions, which are generally very strict in applications.

The latent subspaces we wish to retrieve from samples are not well-defined mathematically, which may explain why theoretical progress in subspace learning has been slow. Subspace segmentation is practically ambiguous and unidentified in the literature. It is also highly possible that the segmented subspaces found by an algorithm may be defined by the algorithm used. For instance, in SSC, segmenting X into $\{X_k\}$ is equivalent to separating a constructed graph A into connected subgraphs $\{A_k\}$ via the following procedure: Let c_i minimize $||c||_1$ subjected to $x_i = X_{(i)}c$, where $X_{(i)}$ is the X whose *i*-th column is reset to zero, $i = 1, \dots, n$. Graph A takes $\{x_i\}$ as its nodes and has an edge between nodes x_i and x_i if the *j*-th entry of c_i or the *i*-th entry of c_j is nonzero. Theoretically, $C = \text{diag}(C_1, \dots, C_K)$ is block-diagonal of connected blocks under permutation if and only if A has K connected subgraphs $\{A_k\}$. In that case, X_k consists of the samples as nodes involved in A_k . Clearly, the spanning subspaces $\{\operatorname{span}(X_k)\}$ depend on the connection structure of the constructed graph and cannot be predicted. In addition, the number of subspaces cannot be predicted. LRR gives a coarse segmentation corresponding to the independent subspaces, each a sum of several ground-truth subspaces, assuming that the ground-truth subspaces can be separated into several classes such that the subspace sums within classes are independent.⁴

This paper aims to build a theoretical basis for subspace learning from a mathematical viewpoint. The basic, important, and key issues that we keep in mind include the following:

(1) Identifiability of the subspaces that we wish to detect from a finite number of samples. The related basic issues for noiseless samples may include the definition of subspaces that are solely determined by samples, the uniqueness of the corresponding segmentation, the sufficient conditions for uniquely identifying the segmentation, and the consistency of the defined segmentation with the groundtruth segmentation that we expect in applications.

(2) Computability of the defined subspace segmentation. For application purpose, we may be required to formulate the defined segmentation as an optimization problem that should be computable with an acceptable cost. Related issues may include the uniqueness of the solution or conditions of the uniqueness, and the ability of addressing complicated segmentation wherein subspaces intersect with each other heavily, or samples are located near such intersected subspaces.

(3) Efficient algorithms for solving the optimization problem. We may also encounter efficiency issues with the adopted algorithms, such as computational complexity and local optimums.

(4) Stability of solutions and robustness of algorithms. It may be difficult but absolutely worth addressing these issues to further our understanding of subspace learning.

^{3.} LRR cannot recover dependent subspaces; see Theorem 20 in Subsection 5.2.1.

^{4.} This claim can be also concluded from Theorem 20.

(5) Extension to noisy samples which may be more important in applications. Certain necessary modifications are required to this end, together with perturbation theory on subspace segmentation.

In this paper, we partially address the above issues. Below, we briefly describe the main contributions of this paper and our related motivations.

1. The concept of minimal sample space is introduced and used to define a minimal sample segmentation (MSS) of a given set of samples. The existence of the MSS is guaranteed but may not be unique in some special cases; thus, we show that the MSS is conditionally unique. Two kinds of sufficient conditions for this uniqueness are given that focus on data quantity and quality, respectively. These conditions are weak since they are always satisfied in applications with randomly chosen samples from ground-truth subspaces. Hence, the minimal sample subspaces should generally be ground-truth subspaces.

2. It is difficult to check the minimality of a segmentation. We further study how to simplify detection under following the prior information of an MSS: The number of minimal segments, the sum of the segment ranks, and the minimal rank of the segments. We focus on the set of partitions with the same number of pieces and the restrictions of rank sum and minimal rank. Conditions for the singleness of such a set are given based on discreet rank estimations on each segment. These conditions permit subspaces to be heavily intersected within reasonable sense. Singleness means that the MSS can be detected.

3. The sufficient conditions for singleness of the above partition set are tight. We further exploit the properties of the sample segments when the sufficient conditions are incompletely satisfied, leading to two types of partition refinements under weaker conditions: Segment reduction and segment extension.

4. Based on solid theoretical analyses, we formulate the detection of minimal subspace segmentation as a computable optimization problem that adopts the self-expressiveness of samples. The closed-form structure of the representation matrix is given. MSS detection requires a connected and block-diagonal structure of the solution partitioned as the considered MSS. We prove that all the connected diagonal blocks are guaranteed only if the rank sum of the diagonal blocks is equal to that of the minimal sample segments. Under this restriction, the optimization problem gives a minimal subspace detectable representation (MSDR) of the MSS.

5. The objective function of the proposed optimization problem contains discrete variables from index partition J and continuous variables from the representation matrix C over a nonconvex feasible domain. To solve this minimization problem, we alternatively optimize J and C, slightly modifying J to an active index set Ω and adding a penalty on the diagonals of C. A manifold conjugate gradient (MCG) method is used for optimizing C, and an update rule is given for both Ω and J. Combining the two types of update rules yields an alternative optimization for detecting an MSS. An equivalent pseudo-dual problem of the primal problem is further considered and solved via subspace correction. These two kinds of MSS algorithms may drop into local minima, but they seldom have the same local minimizers. Hence, alternatively using these algorithms is an efficient strategy for escaping a local minimum, yielding a hybrid optimization method for the minimal subspace segmentation.

6. We further extend the MSS optimization problem to handle noisy samples. An ADMM method is simply considered for solving this extended optimization problem, and detailed formulas are given for solving the subproblems involved in the ADMM method.

It should be pointed out that we require the sum of subspace dimensions in our sparse model. It is an additional prior as a restriction to the rank of C, compared with algorithms given in the literature for subspace learning. The restriction is not necessary for uniquely determining the MSS (see Theorem 6 given in Section 2.2 for the sufficient conditions). However, it is necessary for guaranteeing the connection of a block-diagonal C (Theorems 22 and 24 in Section 5.2). It is also helpful for simplifying the detection of minimal subspace or MSS as shown in Theorem 11 of Section 3.1.

The remainder of the paper is organized as follows. Sections 2-6 cover the analysis of noiseless samples, while Section 7 discusses the extended model on noisy samples. The definition of minimal sample subspaces and discussions on uniqueness are given in Section 2. In Section 3, we discuss the problem of detecting an MSS, focusing on conditions for the singleness of rank-restricted index partitions. The theoretically supported refinement of conditioned partitions is further discussed in Section 4. Based on these theoretical analyses, we model the MSS problem as a computational optimization problem in Section 5, covering a closed form of representation matrices, the connectivity of diagonal blocks, slight modifications to the model, and a comparison with related work. The MSS algorithms, together with a manifold conjugate gradient method for solving the basic optimization problem, alternative optimization strategies and hybrid optimization, are given in Section 6. In addition, we present an extended model for handling noisy samples and a detailed ADMM algorithm for solving the optimization problem. Finally, we report our numerical results and compare our method with existing algorithms on both noiseless synthetic data and real-world data in Section 8. Comments on further research directions are given in the conclusion section.

2. Minimal Subspace Segmentation

The subspaces that we expect to identify from the set of a finite number of samples may be quite different from those that naturally fit these samples. This occurs when the samples from an expected subspace are exactly located in the expected subspaces' several smaller subspaces. Thus, the basic issue for subspace learning is: what subspaces can we reasonably expect based on the given data points?

In this section, we introduce the concept of a minimal sample subspace and use it to define a segmentation of samples termed minimal subspace segmentation. For the sake of discussion, we refer to X as a data matrix consisting of data points $\{x_i\}$ as its columns, which is also referred to as the set of the data points. In the following discussion, r(X) and n(X) refer to the rank and column number of X, respectively.

2.1. Minimal Sample Subspace

Naturally, the subspace spanned by a set of samples should have a smaller dimension than the sample number. Equivalently, the spanning samples are not linearly independent. We say that a sample-spanned subspace is minimal if it does not have a smaller subspace spanned by a subset of the samples. That is, any linearly dependent partial set of samples spans the same subspace. Below is an equivalent definition of the minimal sample subspace in linear algebra.

Definition 1 A sample subspace span(X) is minimal, if

(1) X is rank deficient, that is, n(X) > r(X), and

(2) X is nondegenerate, that is, any subset with a rank smaller than r(X) is of full rank.

A sample subspace, $\operatorname{span}(X)$, is pure if X is of full column rank, i.e., n(X) = r(X).

Nondegeneracy specifies that $r(X') = \min\{n(X'), r(X)\}$ for any subset X' of a nondegenerate X. Hence, any subset of a nondegenerate X must also be nondegenerate. This property implies that, for a minimal subspace span(X), any rank deficient subset X' of X cannot span a subspace with a smaller dimension. Equivalently, if span(X) contains a minimal subspace span(X'), the two subspaces must be equal.

With respect to a given data set X if its spanning subspace $\operatorname{span}(X)$ is neither pure nor minimal, that is, if X is rank-deficient but degenerate, then there is a rank-deficient subset X' of smaller rank. Thus, it makes sense to partition the data set X into several nonoverlapping segments X_0, \dots, X_K such that $\operatorname{span}(X_0)$ is pure and the other $\{\operatorname{span}(X_k)\}$ are minimal.

Definition 2 A segmentation $\{X_0, X_1, \dots, X_K\}$ of vector set X is called a minimal subspace segmentation (MSS) of X if

- (1) span (X_0) is pure, and each span (X_k) is minimal, $k = 1, \dots, K$, if it exists;
- (2) $\operatorname{span}(X_k) \neq \operatorname{span}(X_\ell)$ for $k, \ell = 0, \cdots, K, k \neq \ell$;
- (3) If X_0 exists, for any $x_i \in X_0$, $x_i \notin \text{span}(X_k)$, $k = 1, \dots, K$.

We also call X_0 a pure segment if span (X_0) is pure. In applications, a pure segment X_0 , if it exists, could be a set of outliers. Condition (3) is necessary since some samples may be redundant for spanning a minimal sample space.

Theorem 3 Any set of nonzero vectors has an MSS.

Proof The basic idea of the proof was mentioned above. If $\operatorname{span}(X)$ is pure, we set $X = X_0$ and K = 0. If $\operatorname{span}(X)$ is minimal, we set $X_1 = X$ and K = 1, and X_0 disappears. In the other cases, we have a minimal subspace $\operatorname{span}(X_1)$ that has the smallest dimension, where X_1 is a subset of X. X_1 can be the set containing all the samples belonging to the subspace $\operatorname{span}(X_1)$, since adding these samples does not change the minimality of the subspace because there is no minimal subspace of lower dimension. That is, $\operatorname{span}(X_1)$ remains minimal after adding samples. Repeating the above procedure on the remaining samples, we can complete the proof.

However, the MSS of a given set X may be not unique. The following example illustrates an example of nonuniqueness.

Example 1 Let X be the union of 4T five-dimensional vectors in the pieces

$$X_{1,j} = \begin{bmatrix} a_{j,1} & a_{j,2} \\ b_j & b_j \\ o & o \end{bmatrix}, \quad X_{2,j} = \begin{bmatrix} a_{j,1} & a_{j,2} \\ o & o \\ b_j & b_j \end{bmatrix} \text{ with } o = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \quad j = 1, \cdots, T,$$

where the scales $a_{j,1}$ and $a_{j,2}$ and the vector $b_j \in \mathbb{R}^2$ are arbitrarily chosen such that $a_{j,1} \neq a_{j,2}$, each pair (b_i, b_j) pair is linearly independent, and $\begin{bmatrix} a_{i,s_i} & a_{j,s_j} & a_{k,s_k} \\ b_i & b_j & b_k \end{bmatrix}$ is of full rank for different i, j, k and any $s_i, s_j, s_k = 1, 2$. Then X has two types of segmentations without a pure segment,

(1) $X'_1 = [X_{1,1}, \cdots, X_{1,T}], X'_2 = [X_{2,1}, \cdots, X_{2,T}], K = 2;$ (2) $X''_k = [X_{1,k}, X_{2,k}], k = 1, \cdots, K = T.$

Here, each span (X'_k) or span (X''_k) is minimal. Hence, both $\{X'_k\}$ and $\{X''_k\}$ are minimal.

This example partially explains why subspace learning is complicated. First, a sample set may have multiple segmentations, and each is an MSS. Second, the segments of an MSS may be very small. A small minimal segment X_k may have the smallest number of samples needed to span a minimal subspace, *i.e.*, $n(X_k) = r(X_k) + 1$. Obviously, if each segment is small in an MSS, this MSS may have a large number of segments. That is, the samples can be clustered into many small classes. Third, two different MSSs may have an equal number of segments with equal ranks. This case occurs when T = 2, where each segment has rank 3 with 4 samples.

Fortunately, the MSS is generally unique in applications. In the next subsection, we discuss the conditions of uniqueness.

2.2. Uniqueness of Minimal Subspace Segmentation

The following condition is obviously necessary for a unique MSS of $X = [x_1, \dots, x_n]$.

$$x_j \notin \operatorname{span}(X_k) \cap \operatorname{span}(X_\ell), \quad \forall j \text{ and } \forall k \neq \ell.$$
 (3)

Otherwise, a sample belonging to the intersection of two spanning subspaces could be arbitrarily assigned to any one of the two sample sets spanning the subspaces. In this subsection, we describe two types of sufficient conditions that guarantee the uniqueness of an MSS based on either sample quantity or quality.

Theorem 4 If X has an MSS with K minimal sample subspaces satisfying the condition (3) and $n(X_k) > (K+1)(r(X_k)-1)$, then a different MSS of X satisfying (3), if it exists, must have more minimal sample subspaces.

Proof The theorem is obviously true if $\operatorname{span}(X)$ is pure. If $\operatorname{span}(X)$ is not pure, which implies $K \geq 1$, and there is another MSS $\{X'_0, X'_1, \dots, X'_{K'}\}$ of X satisfying (3) with $K' \leq K$, let

$$n_1 = n(X_1), \quad r_1 = r(X_1), \quad X_{1,k} = X_1 \cap X'_k, \quad n_{1,k} = n(X_{1,k}), \quad k_1 = \arg \max_{k \le K'} n_{1,k}.$$

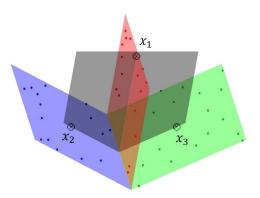


Figure 1: Illustration of nondegenerate intersection. The segmentation of samples according to the blue, red, and green planes is intersected degenerately because of the points x_1, x_2, x_3 that are sampled from the three planes but can span a new minimal subspace marked in gray. After deleting these three points, the segmentation is intersected nondegenerately.

Because $(K + 1)(r_1 - 1) < n_1 = \sum_{k=0}^{K'} n_{1,k} \leq (K' + 1)n_{1,k_1} \leq (K + 1)n_{1,k_1}$, we have $n_{1,k_1} \geq r_1$. Hence, $\operatorname{span}(X_1) = \operatorname{span}(X_{1,k_1}) \subset \operatorname{span}(X'_{k_1})$. By (3), $X'_{k_1} = X_1$. Deleting X_1 from X, the remainder samples have two minimal segmentations $\{X_0, X_2, \cdots, X_K\}$ and $\{X'_0, \cdots, X'_{k_1-1}, X'_{k_1+1}, \cdots, X'_{K'}\}$. Using induction on K, these two minimal segmentations should be equal. Hence, the theorem is proven.

Theorem 4 basically says that an MSS is unique if it is 'fat', that is, each segment has enough samples. Multiple minimal subspace segmentations may exist only if some segments have a small number of samples compared with the number of segments. Among those minimal segments with few samples, a union of partial samples from different segments can also form a new minimal segment. This may be the main reason for the multiplicity of minimal subspace segmentations. However, this multiplicity will disappear if the samples are well-distributed. Below, we introduce a new concept to define such a good distribution. For the sake of simplicity, $X \setminus X'$ indicates the remaining samples of X when the subset X'is removed.

Definition 5 A segmentation $\{X_0, X_1, \dots, X_K\}$ is intersected nondegenerately, if for any subset X'_k of $X \setminus X_k$, the splitting

$$X_k = Y_k + Z_k, \quad Y_k \subset \mathcal{S}'_k, \quad Z_k \subset \mathcal{S}''_k$$

according to the direct sum $\operatorname{span}(X_k) = \mathcal{S}'_k \oplus \mathcal{S}''_k$, always gives a zero or nondegenerate Z_k , where $\mathcal{S}'_k = \operatorname{span}(X_k) \cap \operatorname{span}(X'_k)$, and \mathcal{S}''_k is the orthogonal complement of \mathcal{S}'_k restricted in $\operatorname{span}(X_k)$.

Figure 1 illustrates the nondegenerate intersection, in which the minimal segmentation becomes to be intersected degenerately if we add three special points x_1 , x_2 , and x_3 into the three planes. In this case, the whole sample set has a new segmentation with 4 minimal segments; However the intersection of two segments may be not empty. In addition, after merging the new points into the original three segments, respectively, the three extended segments also form an MSS. This illustration is limited because of its low dimension, in which the newly added sample x_i belongs to an intersection of two minimal segments. This intersection phenomenon should be removed in uniqueness analysis as we assumed in (3). In a higher dimensional space, some MSSs may be intersected degenerately, although the intersection phenomenon in Figure 1 does not occur. For example, (3) is satisfied for the degenerately intersected segmentation $\{X_k''\}$ given in Example 1.

Theorem 6 If X has a nondegenerately intersected MSS satisfies (3), then its MSS satisfying (3) is unique.

Proof We use the same notation as that used in the proof of Theorem 4. Assume that X has a nondegenerately intersected MSS $\{X_0, \dots, X_K\}$ and another MSS $\{X'_0, \dots, X'_{K'}\}$, and both satisfy (3). We first show that there is a segment X'_{k_1} equal to X_1 . Uniqueness is then achieved after applying the method of induction to the number of segments since $\{X_0, X_2, \dots, X_K\}$ is a minimal segmentation of the remaining samples. To this end, we consider $n_{1,k_1} = \max_{k\neq 0} n_{1,k}$ that is most possible for the equality $X'_{k_1} = X_1$ since X'_{k_1} has the largest intersection with X_1 . For the sake of simplicity, we can assume that $k_1 = 1$. The equality $X'_1 = X_1$ holds if $\operatorname{span}(X'_1) \subseteq \operatorname{span}(X_1) \cap \operatorname{span}(X'_1) \oplus \operatorname{span}(X'_1)$ by (3).

Assume $\operatorname{span}(X'_1) \not\subseteq \operatorname{span}(X_1)$ and $\operatorname{span}(X_1) \not\subseteq \operatorname{span}(X'_1)$ conversely. That is, both $X_1^c = X'_1 \setminus X_{1,1}$ and $X_1 \setminus X_{1,1}$ are not empty. Obviously, $X_1 \not\subseteq S'_0 = \operatorname{span}(X_1^c)$. Hence, splitting X_1 according to the direct sum $\operatorname{span}(X_1) = \mathcal{S}' + \mathcal{S}''$, where $\mathcal{S}' = \mathcal{S}'_0 \cap \operatorname{span}(X_1)$ and \mathcal{S}'' is the orthogonal complement of \mathcal{S}' restricted in $\operatorname{span}(X_1)$, we can rewrite $X_1 = Y_1 + Z_1$, where $Y_1 \subset \mathcal{S}'$ and nonzero $Z_1 \subset \mathcal{S}''$ that should be nondegenerate since $\{X_0, \dots, X_K\}$ is intersected nondegenerately. Thus, in the splitting $X_{1,1} = Y_{1,1} + Z_{1,1}$ of the subset $X_{1,1}$ of X_1 , where $Z_{1,1} \subset Z_1$, the nondegeneracy of Z_1 gives that $r(Z_{1,1}) = \min\{n_{1,1}, r(Z_1)\}$. However, whether $r(Z_{1,1}) = r(Z_1)$ is true or not, it always leads to a contradiction as shown below. If $r(Z_{1,1}) = r(Z_1)$, then $\operatorname{span}(Z_1) = \operatorname{span}(Z_{1,1}) \subset \operatorname{span}(X'_1)$, and we get $\operatorname{span}(X_1) \subseteq \operatorname{span}(Y_1) + \operatorname{span}(Z_1) = \mathcal{S}' + \operatorname{span}(X'_1) \subseteq \operatorname{span}(X'_1)$, a contradiction of the hypothesis $\operatorname{span}(X_1) \not\subseteq \operatorname{span}(X'_1)$. If $r(Z_{1,1}) \neq r(Z_1)$, then $r(Z_{1,1}) = n_{1,1}$ and

$$r(Y_{1,1}) + r(Z_{1,1}) = r(X_{1,1}) \le n_{1,1} = r(Z_{1,1}).$$

Hence, $Y_{1,1} = 0$, *i.e.*, $X_{1,1} = Z_{1,1} \subseteq S'' \perp (\mathcal{S}'_0 \cap \operatorname{span}(X_{1,1}))$. We conclude that $\operatorname{span}(X_{1,1})$ is orthogonal to $\mathcal{S}'_0 = \operatorname{span}(X_1^c)$. Thus, $r(X_1^c) < r(X_1')$. By the minimality of X'_1 , X'_1 is of full column rank, and $n_1 > r(X'_1) = r(X_{1,1}) + r(X_1^c) = n_{1,1} + n(X_1^c) = n_1$, which is also a contradiction.

The sample quantity condition of Theorem 4 is generally satisfied in many applications since the number of subspaces that we want to be recognized is quite small, compared with the number of samples. In addition, the sample quality condition of Theorem 6 is also satisfied with probability 1 if the samples are randomly chosen from given subspaces. **Theorem 7** Given different subspaces S_1, \dots, S_K , if the columns of X_k are randomly chosen from S_k with $n_k > \dim(S_k)$ for $k = 1, \dots, K$, then $\{X_1, \dots, X_K\}$ is intersected nondegenerately and (3) is satisfied with probability 1.

Proof The condition (3) is obviously satisfied with probability 1. Let U_k be an orthogonal basis matrix of S_k , and let $X_k = U_k H_k$. By the assumption, H_k is a random matrix whose entries are i.i.d. To show the nondegenerate intersection of $\{X_0, X_1, \dots, X_K\}$, we consider an arbitrary subset X'_k of $X^c_k = X \setminus X_k$, and the splitting

$$X_k = Y_k + Z_k, \quad Y_k \subset \mathcal{S}'_k = \mathcal{S}_k \cap \operatorname{span}(X'_k), \quad Z_k \subset \mathcal{S}''_k$$

where $Z_k \neq 0$ and S''_k is the orthogonal complement of S'_k restricted to S_k . Let $Y_k = U'_k H'_k$ and $Z_k = U''_k H''_k$, where U'_k and U''_k are orthogonal basis matrices of S'_k and S''_k , respectively. We have $U_k = [U'_k, U''_k]$ and $H''_k = [H'^T, H''^T]$. Since H_k is a random matrix whose entries are i.i.d., so is H''_k . The entry distribution implies that H''_k is nondegenerate with probability 1 since a matrix with i.i.d. entries is full rank with probability 1. Therefore, $Z_k = U''_k H''_k$ is also nondegenerate with probability 1. Hence, the proof is completed.

Generally, the pure segment X_0 vanishes in applications. The following corollary further shows that if the samples are randomly chosen from the union of subspaces S_1, \dots, S_K , then these subspaces are just the unique minimal sample subspaces of the samples with probability 1.

Corollary 8 Assume that the columns of X_k are randomly sampled from subspace S_k and $n_k > \dim(S_k)$ for $k \le K$. Then, $\{X_1, \dots, X_K\}$ is the unique minimal segmentation with probability 1.

Proof By Theorem 7, $\{X_1, \dots, X_K\}$ is intersected nondegenerately with probability 1. Hence, with this probability, each X_k is non-degenerate, and hence, $\operatorname{span}(X_k) = S_k$ is a minimal sample subspace, that is, $\{X_1, \dots, X_K\}$ is minimal by definition. Since (3) is also satisfied with probability 1, by Theorem 6, this MSS is unique with probability 1.

In summary, the MSS of a given a set of finite samples always exists. It is possible to have multiple MSSs, but a fat MSS is unique, as shown in Theorem 4. Furthermore, if the samples are well-distributed, only one MSS exists, as shown in Theorem 6. In applications, samples from ground-truth subspaces are generally well-distributed or the MSS is fat. Therefore, the MSS is unique and generally represents the ground-truth. However, segmentation minimality is extremely difficult to confirm. In the next section, we show how to detect the minimality in a relatively simple way, which provides an insight for MSS detection. It is very helpful for modeling minimality as an optimization problem so that we can practically determine the minimal subspace segmentation via solving the optimization problem.

3. Detection of Minimal Subspace Segmentation

Clearly, it is impractical to inspect the minimality of a given segmentation $\{X_{J_k}\}$ by checking whether each segment is nondegenerate or not, where $X_{J_k} = X(:, J_k)$. Notice that we have

used the notation X_k for the minimal segment for the sake of simplicity, *i.e.*, $X_k = X_{J_k^*}$ with the index set J_k^* of X_k . Fortunately, this complicated task can be relatively simplified if we have a little prior information on the MSS.

The insight for the detection of MSS is that prior information on the MSS may narrow the set of segmentations, and thus enabling relatively easy detection. To this end, and also for the sake of simplicity, we assume that MSS $\{X_k\}$ does not have a pure segment X_0 and is intersected nondegenerately. Thus, MSS $\{X_k\}$ is unique according to Theorem 6. Obviously, there are at least three necessary conditions for segmentation $\{X_{J_k}\}$ to be the MSS:

- (a) Its segment number equals the number of the minimal segments;
- (b) The rank sum of its segments is not larger than the rank sum $d = \sum_k r(X_k)$;
- (c) Each segment size is larger than the smallest rank $d_{\min} = \min_k r(X_k)$.

Here the rank sum d is equal to the dimension sum of the minimal subspaces. We use the prior information to narrow the feasible domain of the MSS to the subset of those satisfying the above three restrictions. Equivalently, we focus the index partitions in the following set:

$$\mathcal{J}(K, d, d_{\min}) = \{ J = \{ J_1, \cdots, J_K \} : \min |J_k| > d_{\min}, \ r(X_{J_1}) + \cdots + r(X_{J_K}) \le d \}.$$
(4)

Obviously, index partition $J^* = \{J_k^*\}$ of the MSS $\{X_k\}$ belongs to $\mathcal{J}(K, d, d_{\min})$. If $\mathcal{J}(K, d, d_{\min})$ contains only one partition, the detection of the MSS becomes to simply check whether a partition has only K pieces and if the two conditions

$$r(X_{J_1}) + \dots + r(X_{J_K}) \le d, \quad \min|J_k| > d_{\min}$$

are satisfied. Hence, the relevant question is: Could $\mathcal{J}(K, d, d_{\min})$ be a singleton?

We will give a positive answer to this question under weak conditions shown later. To this end, let $S_k = \text{span}(X_k)$, $d_k = \dim(S_k) = r(X_k)$, $n_k = n(X_k)$ for $k = 1, \dots, K$, and

$$d_{\min} = \min_{k} d_{k}, \quad d_{0} = \max_{k} \dim \left(\mathcal{S}_{k} \cap \sum_{j \neq k} \mathcal{S}_{j} \right), \quad d_{\mathrm{int}} = \max_{k \neq j} \dim \left(\mathcal{S}_{k} \cap \mathcal{S}_{j} \right).$$
(5)

Hence, $d = \sum_k d_k$. We say that $J = \{J_k\}$ is a minimal partition if $\{X_{J_k}\}$ is an MSS of X. Example 1 shows that $\mathcal{J}(K, d, d_{\min})$ may have multiple minimal partitions in special cases. To guarantee a single minimal partition in $\mathcal{J}(K, d, d_{\min})$, certain conditions must be met. In the next subsection, we offer some sufficient conditions that guarantee the singleness of $\mathcal{J}(K, d, d_{\min})$. We may use the assumptions if necessary.

(i)
$$x_j \notin \mathcal{S}_k \cap \mathcal{S}_\ell$$
, $\forall j \le n, k \ne \ell$; (ii) $\{X_1, \cdots, X_K\}$ is intersected nondegenerately. (6)

These sufficient conditions are tight. We will give some counterexamples in which one of the sufficient conditions is not satisfied and further discuss how to refine $J \in \mathcal{J}(K, d, d_{\min})$ in these cases.

The number K and dimension sum d of minimal subspaces are generally known in applications. The smallest dimension d_{\min} may also be known if the minimal subspaces have equal dimensions. In the computational model given later, we assume that K, d, and d_{\min} are known. However, the minimal dimension restriction is relaxed in our subsequent algorithms.

3.1. Conditions of Singleness

Our analysis on the singleness of $\mathcal{J}(K, d, d_{\min})$ is based on a discret estimation on the rank of each segment X_{J_k} for a given partition $J = \{J_k\} \in \mathcal{J}(K, d, d_{\min})$. The simple equality for matrix partition A = [B, C]

$$r(A) = r(B) + r(C) - \dim(\operatorname{span}(B) \cap \operatorname{span}(C))$$
(7)

will be repeatedly used in the rank estimation. For the sake of simplicity, let $t_{+} = \max\{0, t\}$ and

$$J_{ik} = \{ j \in J_i : x_j \in X_k \}, \quad |J_{ik}| = n(X_{J_{ik}}),$$

and let $S \setminus S'$ be the orthogonal complement of S' restricted in S for subspace S' of S.

Lemma 9 Let $J = \{J_k\} \in \mathcal{J}(K, d, d_{\min})$. If $x_j \notin S_k \cap S_\ell$ for all j and $k \neq \ell$, then for any $s \neq t$ and J_i ,

$$r(X_{J_i}) \ge \min\{|J_{is}|, d_s\} + \left(\min\{|J_{it}|, d_t\} - d_{\text{int}}\right)_+ + \sum_{k \ne s, t} \left(\min\{|J_{ik}|, d_k\} - d_0\right)_+.$$
 (8)

Furthermore, if $\{X_k\}$ is intersected nondegenerately, then

- (a) $r(X_{J_i}) \ge d_{\min}$ for those J_i having a single nonempty piece J_{is} .
- (b) $r(X_{J_i}) > d_{\min}$ for those J_i having at least two nonempty pieces J_{is} and J_{it} .

Proof For the sake of simplicity, let $X'_k = X_{J_{ik}}$. We prove (8) with (s,t) = (1,2) only since one can reorder $\{X'_k\}$ to have X'_s and X'_t as the first two segments in the general case. To this end, we merge the first k pieces to $M_k = [X'_1, \dots, X'_k]$ and let $\mathcal{S}'_k = \operatorname{span}(M_{k-1}) \cap \operatorname{span}(X'_k)$. By (7), we have the following recursion:

$$r(M_k) = r(M_{k-1}) + \zeta_k,$$
(9)

where $\zeta_k = r(X'_k) - \dim(\mathcal{S}'_k)$. Since X_k is nondegenerate, $r(X'_k) = \min\{|J_{ik}|, d_k\}$. Combining this with $\dim(\mathcal{S}'_k) \leq d_{\text{int}}$ for k = 2 or $\dim(\mathcal{S}'_k) \leq d_0$ for k > 2, we have the following estimate:

$$\zeta_k \ge \begin{cases} \left(\min\{|J_{ik}|, d_k\} - d_{\text{int}} \right)_+, & k = 2; \\ \left(\min\{|J_{ik}|, d_k\} - d_0 \right)_+, & k > 2. \end{cases}$$
(10)

Thus, taking the sum of all the equalities in (9) and using (10), we get (8) with (s,t) = (1,2).

We further show that ζ_k can be represented with $\mathcal{S}_k'' = \mathcal{S}_k \cap \operatorname{span}(M_{k-1})$ as

$$\zeta_k = \min\{|J_{ik}|, d_k - \dim(\mathcal{S}_k'')\}.$$
(11)

based on the nondegeneracy of the intersection of $\{X_k\}$. To this end, we split $X'_k = Y'_k + Z'_k$ with $Y'_k \subset S'_k$ and $Z'_k \subset \operatorname{span}(X'_k) \setminus S'_k$, and rewrite $M_k = [M_{k-1}, Y'_k] + [0, Z'_k]$. By (7), and $\operatorname{span}([M_{k-1}, Y'_k]) \cap \operatorname{span}(Z'_k) = \{0\}$, we also obtain (9) with $\zeta_k = r(Z'_k)$ since

$$r(M_k) = r([M_{k-1}, Y'_k]) + r(Z'_k) = r(M_{k-1}) + r(Z'_k)$$

To estimate the rank of Z'_k , we extend the splitting of X'_k to $X_k = Y_k + Z_k$ with $Y_k \subset \mathcal{S}''_k = \mathcal{S}_k \cap \operatorname{span}(M_{k-1})$ and $Z_k \subset \mathcal{S}_k \setminus \mathcal{S}''_k$. Obviously, $r(Y_k) \leq \dim(\mathcal{S}''_k)$ and $r(Z_k) \leq d_k - \dim(\mathcal{S}''_k)$. These equalities should hold since $r(Y_k) + r(Z_k) = d_k$. Furthermore, Z_k is nondegenerated or $Z_k = 0$ by the nondegenerate intersection of $\{X_1, \dots, X_K\}$. Thus, as a column submatrix of Z_k, Z'_k should have the rank $\min\{|J_{ik}|, r(Z_k)\} = \min\{|J_{ik}|, d_k - \dim(\mathcal{S}''_k)\}$. This is (11).

We now prove (a) and (b) of this lemma, using (9) and $r(X_{J_i}) = r(M_K) = \sum_{\ell=1}^K \zeta_k$, comparing $|J_{ik}|$ and $\delta_k = d_k - \dim(\mathcal{S}''_k)$ for determining ζ_k by its definition (11).

(1) If $|J_{ik}| \leq \delta_k$ for all k, then $\zeta_k = |J_{ik}|$. Hence, $r(X_{J_i}) = \sum_{k=1}^K |J_{ik}| = |J_i| > d_{\min}$ since $J = \{J_k\} \in \mathcal{J}(K, d, d_{\min})$.

(2) If $|J_{i1}| > \delta_1$, and $|J_{ik}| \le \delta_k$ for $k \ge 2$, then $\zeta_1 = \delta_1 = d_1$ and $\zeta_k = |J_{ik}|$ for $k \ge 2$. Hence, $r(X_{J_i}) \ge d_1 + \sum_{k=2}^K |J_{ik}|$.

(3) If $|J_{ik}| > \delta_k$ for a $k \ge 2$, $\zeta_k = \delta_k = d_k - \dim(\mathcal{S}''_k)$. Since $\operatorname{span}(M_{k-1}) \nsubseteq \mathcal{S}_k$, we have $\mathcal{S}''_k \subsetneq \operatorname{span}(M_{k-1})$, *i.e.*, $r(M_{k-1}) > \dim(\mathcal{S}''_k)$. By (9), $r(X_{J_i}) \ge r(M_k) = r(M_{k-1}) + \zeta_k > d_k$. Hence, in each of the above cases, (a) and (b) are always true.

The following lemma further shows that if each minimal segment X_k has a sufficient number of samples, it must be dominated by one piece of any $J \in \mathcal{J}(K, d, d_{\min})$, in the sense that there exists at least one subset J_{ik} whose size is not smaller than d_k . We will use this lemma to prove the singleness of $\mathcal{J}(K, d, d_{\min})$.

Lemma 10 If $x_j \notin S_k \cap S_\ell$ for all j and $k \neq \ell$, and $n_k > d_k + (K-1)d_0$ for all k, then for $J \in \mathcal{J}(K, d, d_{\min})$

$$\max_{i} |J_{ik}| \ge d_k, \quad k = 1, \cdots, K.$$

Proof Let $\mathcal{K} = \{k : \max_i |J_{ik}| \ge d_k\}$. This lemma is equivalent to saying that $\mathcal{K} = \{1, \dots, K\}$. We can prove this by letting $\mathcal{I} = \{i : \max_k |J_{ik}| \ge d_k\}$ and $\mathcal{K}_i = \{k : |J_{ik}| \ge d_k\}$ for each $i \in \mathcal{I}$. Then, $\mathcal{K} = \bigcup_{i \in \mathcal{I}} \mathcal{K}_i$. If \mathcal{K}^c is not empty, we choose an $s \in \mathcal{K}^c$ and any $t \neq s$ in (8) of Lemma 9 and use $d_{int} \le d_0$ to obtain the following:

$$r(X_{J_i}) \ge \begin{cases} d_0 + \sum_{k \in \mathcal{K}^c} (|J_{ik}| - d_0) + \sum_{k \in \mathcal{K}_i} (d_k - d_0)_+, & i \in \mathcal{I}; \\ d_0 + \sum_{k \in \mathcal{K}^c} (|J_{ik}| - d_0), & i \in \mathcal{I}^c. \end{cases}$$

Hence, $d = \sum_i r(X_{J_i}) \ge K d_0 + \sum_{k \in \mathcal{K}^c} \sum_i (|J_{ik}| - d_0) + \sum_{i \in \mathcal{I}} \sum_{k \in \mathcal{K}_i} (d_k - d_0)_+$. In the second term, $\sum_i (|J_{ik}| - d_0) \ge n_k - K d_0 > d_k - d_0$. Since $\mathcal{I} = \bigcup_{k \in \mathcal{K}} \mathcal{I}_k$ with $\mathcal{I}_k = \{i : |J_{ik}| \ge d_k\}$, the last term becomes as follows:

$$\sum_{i \in \mathcal{I}} \sum_{k \in \mathcal{K}_i} (d_k - d_0)_+ = \sum_{k \in \mathcal{K}} \sum_{i \in \mathcal{I}_k} (d_k - d_0)_+ = \sum_{k \in \mathcal{K}} |\mathcal{I}_k| (d_k - d_0)_+ \ge \sum_{k \in \mathcal{K}} (d_k - d_0).$$
(12)

Thus, $d > Kd_0 + \sum_k (d_k - d_0) = d$, which is a contradiction. Therefore, \mathcal{K}^c must be empty.

We are now ready to prove the singleness of $\mathcal{J}(K, d, d_{\min})$.

Theorem 11 Assume that X has an MSS $\{X_1, \dots, X_K\}$ satisfying the assumption (6). If

$$d_{\text{int}} < d_{\min}, \quad d_0 \le d_{\min}, \quad n_k > d_k + (K-1)d_0, \quad \forall k,$$
 (13)

then $\mathcal{J}(K, d, d_{\min})$ is a singleton with the unique J^* .

Proof Let J_k^* be the index set of X_k . By Lemma 10, $\mathcal{I}_k = \{i : |J_{ik}| \ge d_k\}$ is nonempty. We further show that \mathcal{I}_k has only a single index i_k for each k and $|\mathcal{I}| = K$. If it is proven, the mapping from k to i_k is one-to-one; hence for $i = i_k$, $r(X_{J_i}) \ge r(X_{J_{ik}}) = \min\{|J_{ik}|, d_k\} = d_k$. This equality holds since $d \ge \sum_k r(X_{J_{ik}}) \ge \sum_k d_k = d$. Thus, $\operatorname{span}(X_{J_{ik}}) = \operatorname{span}(X_{J_{ik},k}) = \mathcal{S}_k$ and $J_{i_k} = J_{i_k,k} = J_k^*$. That is, $\{X_{J_{i_k}}\}$ is equal to $\{X_k\}$, so $\mathcal{J}(K, d, d_{\min})$ is a singleton with the unique J^* .

We now prove that $|\mathcal{I}_k| = 1$ for each k and $|\mathcal{I}| = K$ by Lemma 9. For $i \in \mathcal{I}^c$, we have $r(X_{J_i}) \ge d_{\min} + 1$ by (b) of Lemma 9, and then $\sum_{i \in \mathcal{I}^c} r(X_{J_i}) \ge |\mathcal{I}^c|(d_{\min} + 1)$. For $i \in \mathcal{I}$, we choose (s, t) in (8) such that $s \ne t \in \mathcal{K}_i$ if $|\mathcal{K}_i| > 1$, or $s \in \mathcal{K}_i$ and $t \in \mathcal{K}_i^c$ if $|\mathcal{K}_i| = 1$. We use the indication function $\delta_{|\mathcal{K}_i|>1} = 1$ if $|\mathcal{K}_i| > 1$ or $\delta_{|\mathcal{K}_i|>1} = 0$, otherwise, and obtain that for $i \in \mathcal{I}$,

$$r(X_{J_i}) \ge d_s + \delta_{|\mathcal{K}_i| > 1} (d_t - d_{int}) + \sum_{k \in \mathcal{K}_i, k \ne s, t} (d_k - d_0)_+$$

= $d_0 + \delta_{|\mathcal{K}_i| > 1} (d_0 - d_{int}) + \sum_{k \in \mathcal{K}_i} (d_k - d_0),$ (14)

and $\sum_{i \in \mathcal{I}} r(X_{J_i}) \ge |\mathcal{I}| d_0 + \sum_{i \in \mathcal{I}} \delta_{|\mathcal{K}_i| > 1} (d_0 - d_{int}) + \sum_{i \in \mathcal{I}} \sum_{k \in \mathcal{K}_i} (d_k - d_0)$. Hence,

$$d \ge \sum_{i} r(X_{J_i}) \ge |\mathcal{I}| d_0 + \sum_{i \in \mathcal{I}} \delta_{|\mathcal{K}_i| > 1} (d_0 - d_{\text{int}}) + \sum_{i \in \mathcal{I}} \sum_{k \in \mathcal{K}_i} (d_k - d_0) + |\mathcal{I}^c| (d_{\min} + 1).$$
(15)

Since $|\mathcal{I}_k| \ge 1$, $|\mathcal{K}_i| \ge 1 + \delta_{|\mathcal{K}_i|>1}$ for $i \in \mathcal{I}$, and $d_{\min} \ge d_0$, we estimate the third term as

$$\sum_{i\in\mathcal{I}}\sum_{k\in\mathcal{K}_{i}}(d_{k}-d_{0}) = \sum_{i\in\mathcal{I}}\sum_{k\in\mathcal{K}_{i}}(d_{k}-d_{\min}) + \sum_{i\in\mathcal{I}}\sum_{k\in\mathcal{K}_{i}}(d_{\min}-d_{0})$$
$$= \sum_{k}|\mathcal{I}_{k}|(d_{k}-d_{\min}) + \sum_{i\in\mathcal{I}}|\mathcal{K}_{i}|(d_{\min}-d_{0})$$
$$\geq d - Kd_{\min} + |\mathcal{I}|(d_{\min}-d_{0}) + \sum_{i\in\mathcal{I}}\delta_{|\mathcal{K}_{i}|>1}(d_{\min}-d_{0}).$$
(16)

Substituting (16) into (15), we obtain that $d \ge d + |\mathcal{I}^c| + \sum_{i \in \mathcal{I}} \delta_{|\mathcal{K}_i| > 1}(d_{\min} - d_{int}) \ge d$. Hence, $|\mathcal{I}^c| = 0$. Furthermore, we have $|\mathcal{K}_i| = 1$ for each $i \in \mathcal{I}$ if $d_{\min} > d_{int}$. Since $|\mathcal{K}| = |\mathcal{I}| = K$, $|\mathcal{K}_i| = 1$ for each $i \in \mathcal{I}$ is equivalent to $|\mathcal{I}_k| = 1$ for each k. The theorem is then proven.

The condition $n_k > d_k + (K-1)d_0$ for all k is generally satisfied in applications. The other conditions on d_{int} and d_0 are also satisfied (in some cases, naturally) basically because $\mathcal{S}_k \nsubseteq \mathcal{S}_j$ for any $k \neq j$. In practice, since $\mathcal{S}_k \cap \mathcal{S}_j \subsetneq \mathcal{S}_k$ for $k \neq j$, $d_{\text{int}} < \max_{k \neq j} \min\{d_k, d_j\} \le \max_k d_k$ and $d_0 \le \max_k d_k$. Thus, if all the d_k 's are equal, $d_{\text{int}} < \max_k d_k = d_{\min}$ and $d_0 \le d_{\min}$. The equality restriction on $\{d_k\}$ can be released if K = 2 since $d_0 = d_{\text{int}} < \min\{d_1, d_2\} = d_{\min}$. We summarize our conclusions as a corollary.

Corollary 12 Assume that X has an MSS $\{X_1, \dots, X_K\}$ satisfying the assumption (6). If $n_k > d_k + (K-1)d_0$ for each k, and $d_1 = \dots = d_K$ when K > 2 or arbitrary d_1 and d_2 when K = 2, then J^* is the single partition in $\mathcal{J}(K, d, d_{\min})$.

3.2. Necessity of the Sufficient Conditions

The conditions of Theorem 11 are tight. In this subsection, we give three counterexamples to show that if one of these conditions, except $n_k > d_k + (K-1)d_0$, is not satisfied, $\mathcal{J}(K, d, d_{\min})$ may not be a singleton. In detail, the MSS $\{X_k\}$ in Example 2 is not interacted nondegenerately, and the other conditions in (13) are satisfied. Example 3 is designed such that $d_{int} < d_{\min}$ is not obeyed, and in Example 4, there exists a $d_k < d_0$.

Example 2 Let $X_k = U_k H \in \mathbb{R}^{8 \times n_k}$ with $n_k > 30$, $k = 1, \dots, 6$, where H is nondegenerate and its first three columns are $e, e-e_1, e-e_1-e_2, e_i$ is the *i*-th column of the identity matrix of order 8, and e is a the column vector of all ones. Each U_k consists of 5 columns of the same identity matrix,

$$\begin{aligned} U_1 &= [e_1, e_2, e_3, e_4, e_5], \ U_2 &= [e_1, e_2, e_6, e_7, e_8], \ U_3 &= [e_3, e_4, e_1, e_2, e_6], \\ U_4 &= [e_3, e_4, e_5, e_7, e_8], \ U_5 &= [e_5, e_6, e_1, e_2, e_4], \ U_6 &= [e_5, e_6, e_4, e_7, e_8]. \end{aligned}$$

Obviously, $\{X_k\}$ is an MSS of $X = \bigcup_k X_k$ with K = 6 and d = 30 since $r(X_k) = 5$ for all $k \leq K$. The inequality conditions in (13) are satisfied since $d_0 = 5$, $d_{int} = 4$, $d_k = 5$, and $n_k > 30 = d_k + (K - 1)d_0$ for all k. However, for $S'_1 = S_1 \cap S_2$, the splitting $X_1 = Y_1 + Z_1$ with $Y_1 \subset S'_1$ and $Z_1 \subset S_1 \setminus S'_1$ results in a degenerate Z_1 whose first three columns are equal to $e_3 + e_4 + e_5$. Hence, $\{X_k\}$ is not interacted nondegenerately. In addition to MSS $\{X_k\}$, we have another segmentation of 6 pieces as

$$\begin{split} \tilde{X}_1 &= [X_1(:,1:3), X_2(:,1:3)], \ \tilde{X}_2 &= [X_3(:,1:3), X_4(:,1:3)], \\ \tilde{X}_3 &= [X_5(:,1:3), X_6(:,1:3)], \ \tilde{X}_4 &= X_1(:,4:n_1), \ \tilde{X}_5 &= X_2(:,4:n_2), \\ \tilde{X}_6 &= [X_3(:,4:n_3), X_4(:,4:n_4), X_5(:,4:n_5), X_6(:,4:n_6)]. \end{split}$$

Since $r(\tilde{X}_k) = 4$ for $k \leq 3$, $r(\tilde{X}_4) = r(\tilde{X}_5) = 5$, $r(\tilde{X}_6) = 8$, we also have $\sum_k r(\tilde{X}_k) = 30$. Hence, the partition \tilde{J} corresponding to $\{\tilde{X}'_k\}$ also belongs to $\mathcal{J}(K, d, d_{\min})$. However, $\{\tilde{X}_k\}$ cannot be minimal since both $\{X_k\}$ and $\{\tilde{X}_k\}$ satisfy $n_k > 7(d_k - 1)$ for each k, and by Theorem 4, the MSS of X with K = 6 is unique.

Example 3 Let $X = [X_1, X_2, X_3]$ with $X_k = U_k H_k$, where $U_1 = [e_1, e_2]$, $U_2 = [e_2, e_3]$, and $U_3 = e_4$ are three orthonormal matrices of four rows, and H_1 , H_2 , and H_3 are three non-degenerate matrices of 5 columns with 2, 2, and 1 row(s), respectively.

This segmentation is minimal by definition but does not satisfy $d_{\text{int}} < d_{\min}$. We have a different one $\{\tilde{X}_1, \tilde{X}_2, \tilde{X}_3\}$ where $\tilde{X}_1 = [X_1, X_2]$ and the other two pieces \tilde{X}_2 and \tilde{X}_3 split from X_3 , each having at least two samples \tilde{X}_2 and \tilde{X}_3 Since $\sum_k r(X_k) = \sum_k r(\tilde{X}_k) = 5$, both partitions belong to $\mathcal{J}(3, 5, 1)$.

Example 4 Let $X = [X_1, \dots, X_5]$ of columns in \mathcal{R}^8 and $X_k = U_k H_k$ with orthonormal

$$U_1 = [e_1, e_2, e_3], \ U_2 = [e_3, e_4, e_5], \ U_3 = [e_1, e_4, e_6], \ U_4 = [e_2, e_5, e_6], \ U_5 = [e_7, e_8],$$

and let $\{H_k\}$ be intersected nondegenerately with $n(X_k) = n(H_k) > 15$.

The segmentation $\{X_k\}$ is also minimal with d = 15 since each X_k is nondegenerate as H_k . Now, the condition $d_0 \leq d_{\min}$ is not satisfied since $d_0 = 3$ and $2 = d_{\min}$. If we merge the first 4 segments to be \tilde{X}_1 and split X_5 into 4 pieces as $\tilde{X}_2, \dots, \tilde{X}_5$ without overlap, and each \tilde{X}_k has at least three samples, then $\sum_k r(\tilde{X}_k) = 15$. Hence, $\mathcal{J}(5, 15, 2)$ has at least two different partitions.

4. Segmentation Refinement

When either of two conditions $d_{\text{int}} < d_{\min}$ or $d_0 \leq d_{\min}$ in Theorem 11 are not satisfied, $\mathcal{J}(K, d, d_{\min})$ may have multiple K-partitions. Hence, there may be a partition $J = \{J_k\}$ in $\mathcal{J}(K, d, d_{\min})$ that is not minimal. However, certain segments J_k or X_{J_k} can be further refined to be minimal under some weak conditions. Let us illustrate this scenario on the examples shown in the last subsection.

In Example 3, we take segment of $\{\tilde{X}_k\}$ with the smallest rank, say \tilde{X}_2 , and extend it to be the largest segment containing all the samples belonging to $\operatorname{span}(\tilde{X}_2)$. This extension merges \tilde{X}_2 and \tilde{X}_3 as X_3 ; hence, X_3 is recovered. Then, $\{X_1, X_2\}$ is an MSS of the remaining samples $X' = X \setminus X_3$. One may search for a segmentation from $\mathcal{J}(K', d', d'_{\min})$ on X' with K' = K - 1 = 2, $d' = d - r(X_3) = 4$ and $d'_{\min} = 2$. Since the conditions of Theorem 11 are now satisfied, $\mathcal{J}(K', d', d'_{\min})$ has the single segmentation $\{X_1, X_2\}$. Hence, minimal segmentation $\{X_k\}$ is recovered. Similar, we can refine $\{\tilde{X}_k\}$ in Example 4.

In Example 2, each X_k , $k \leq 3$, has the smallest rank but is nonextendable. However, the extension works on the larger segments \tilde{X}_4 or \tilde{X}_5 . That is, if we extend \tilde{X}_4 to the largest one, X_1 can be recovered immediately. Similarly, when \tilde{X}_5 is extended, X_2 can also be recovered. Other segments can be determined from $\mathcal{J}(K', d', d'_{\min})$ on the remaining samples with K' = K - 2, $d' = d - r(X_1) - r(X_2)$ and $d'_{\min} = 5$.

Motivated by these observations, we offer an approach for refining a segmentation $\{X_{J_k}\}$ for $J \in \mathcal{J}(K, d, d_{\min})$ if it is not minimal. The approach consists of two strategies: reduction and extension. We emphasize that, in this section our analysis is given under the same assumption as that given in the last subsection. Hence, we no longer mention the conditions for simplicity.

4.1. Segment Reduction

We observe that a partition $J = \{J_k\} \in \mathcal{J}(K, d, d_{\min})$ has at least one piece J_k such that X_{J_k} is a minimal segment, even if the whole segmentation $\{X_{J_i}\}$ is not an MSS of X. The following two propositions support this observation.

Proposition 13 If $r(X_{J_i}) = d_{\min} < |J_i|$, then $J_i \subseteq J_k^*$ with $d_k = d_{\min}$.

Proof By (b) of Lemma 9, if J_i has two nonempty intersection parts $J_{ik} = J_i \cap J_k^*$ with two different k's, then the condition $|J_i| > d_{\min}$ implies $r(X_{J_i}) > d_{\min}$. Therefore, if we also have $r(X_{J_i}) = d_{\min}$, J_i must have a single nonempty J_{ik} , that is, $J_i \subseteq J_k^*$, and $X_{J_i} \subseteq X_k$. Since X_k is nondegenerate,

$$d_{\min} = r(X_{J_i}) = \min\{|J_i|, d_k\} \ge \min\{d_{\min} + 1, d_k\}.$$

Combining this with $d_k \ge d_{\min}$, we can conclude that $d_k = d_{\min}$.

Proposition 14 If $d_0 \leq d_{\min}$ and $|J_k| > d_k + (K-1)d_0$ for all k, then $\min_i r(X_{J_i}) = d_{\min}$.

Proof If we further have that $d_{\min} > d_{int}$, this proposition is obviously true since $\{J_k\}$ is unique by Theorem 11. Hence, we can assume $d_{\min} \le d_{int}$, which implies $d_{int} = d_0 = d_{\min}$ since $d_{int} \le d_0 \le d_{\min}$. Thus, in the proof of Theorem 11, we have $|\mathcal{I}^c| = 0$ and each of the inequalities between (14) and (16) holds in equality, where we do not use $d_{int} < d_{\min}$. The equalities $d_{int} = d_0 = d_{\min}$ simplify (16) to $\sum_k |\mathcal{I}_k| (d_k - d_{\min}) = d - K d_{\min}$. Thus, $|\mathcal{I}_k| = 1$ if $d_k > d_{\min}$. Consider the union of those \mathcal{I}_k with $k \in \mathcal{K}' = \{k : d_k > d_{\min}\}$. The size of this union is equal to $|\mathcal{K}'|$ and $|\mathcal{K}'| < K$ since there is a $k \notin \mathcal{K}'$ with $d_k = d_{\min}$. For each $k \in \mathcal{K}_{i_0}$ with $i_0 \notin \bigcup_{k \in \mathcal{K}'} \mathcal{I}_k$, we also have $i_0 \in \mathcal{I}_k$. Hence, we conclude that for all $k \in \mathcal{K}_{i_0}$, $k \notin \mathcal{K}'$, *i.e.*, $d_k = d_{\min}$. Moreover, (14) becomes $r(X_{J_i}) = d_{\min} + \sum_{k \in \mathcal{K}_i} (d_k - d_{\min})$ for all *i*. Hence, $r(X_{J_{i_0}}) = d_{\min} \le r(X_{J_i})$ for all *i*.

Therefore, if the conditions of Proposition 14 are satisfied, by Proposition 13, $J_i \subseteq J_{k_i}^*$ for those J_i and $J_{k_i}^*$ with the smallest rank $r(X_{J_i}) = d_{\min} = d_{k_i}$. That is, these minimal segments X_{k_i} have been retrieved. Let K_0 be the number of retrieved segments. The conditions of Proposition 14 remain satisfied for $J' \in \mathcal{J}(K', d', d'_{\min})$, where $K' = K - K_0$, $d' = d - d_{\min}K_0$ and $d'_{\min} \ge d_{\min}$. Thus, repeating this reduction procedure, we can retrieve all the minimal segments. Therefore, we have proven the following theorem.

Theorem 15 If $d_0 \leq d_{\min}$ and $n_k > d_k + (K-1)d_0$ for all k, then the MSS $\{X_k\}$ of X can be recovered via a reduction procedure on any $J \in \mathcal{J}(K, d, d_{\min})$.

4.2. Segment Extension

We say that J_i or X_{J_i} is extendable if there is at least one $x_j \in \text{span}(X_{J_i})$ with $j \notin J_i$. The extension strategy enlarges an extendable J_i as much as possible by adding all these j's into J_i similar to that given in the proof of Theorem 3 without checking for segment nondegeneracy.

Proposition 16 If each J_i of $J \in \mathcal{J}(K, d, d_{\min})$ is nonextendable, then $\{J_i\} = \{J_k^*\}$.

Proof By Lemma 10, for each k, there exists an i_k such that $|J_{i_k,k}| \ge d_k$ and hence, span $(X_{J_{i_k,k}}) = S_k$. Since J_{i_k} cannot be extended, we must have $J_{i_k,k} = J_k^*$ and J_{i_k} is empty for $i \ne i_k$. Because each J_i is not empty, the mapping from k to i_k is one-to-one and onto. Therefore, $\{J_i\} = \{J_k^*\}$.

Proposition 17 If J_i is extendable, the extended J_i has $J_{ik} = J_{ik}$ or $J_{ik} = J_k^*$ for all k.

Proof Assume $\tilde{J}_i = J_i \cup J'_i$, where $X_{J'_i} \subset \operatorname{span}(X_{J_i})$. Then, $\tilde{J}_{ik} = J_{ik} \cup J'_{ik}$, where $J'_{ik} = J'_i \cap J^*_k$. If the minimal segment $X_k \subseteq \operatorname{span}(X_{J^c_{ik}}) \subset \operatorname{span}(X_{J_i})$, where $J^c_{ik} = J_i \setminus J_{ik}$, then we must have $\tilde{J}_{ik} = J^*_k$.

We will show that if $X_k \not\subseteq \operatorname{span}(X_{J_{ik}^c})$ and $\tilde{J}_{ik} \neq J_{ik}$, then $r([X_k, X_{J_{ik}^c}]) = r(X_{J_i})$, which implies $X_k \subset \operatorname{span}(X_{J_i})$, and hence, $\tilde{J}_{ik} = J_k^*$. To this end, we split $X_k = Y_k + Z_k$ with $Y_k \subset \mathcal{S}'_k$ and $Z_k \subset \mathcal{S}''_k$, according to the direct sum $\mathcal{S}_k = \mathcal{S}'_k \oplus \mathcal{S}''_k$ where $\mathcal{S}'_k = \mathcal{S}_k \cap \operatorname{span}(X_{J_{ik}^c})$ and \mathcal{S}''_k is the orthogonal complement of \mathcal{S}''_k restricted in \mathcal{S}_k . Obviously, we have $Z_k \neq 0$ when $\tilde{J}_{ik} \neq J_{ik}$, and hence, Z_k is nondegenerate since the MSS $\{X_k\}$ is intersected nondegenerately. Therefore, $r([X_k, X_{J_{ik}^c}]) = r([Y_k, X_{J_{ik}^c}]) + r(Z_k) = r([Z_k, X_{J_{ik}^c}])$. Similarly,

$$r(X_{J_i}) = r([X_{J_{ik}}, X_{J_{ik}^c}]) = r([Z'_k, X_{J_{ik}^c}]), \quad r(X_{\tilde{J}_i}) = r([X_{\tilde{J}_{ik}}, X_{J_{ik}^c}]) = r([\tilde{Z}'_k, X_{J_{ik}^c}]),$$

where Z'_k and \tilde{Z}'_k are two subsets of Z_k corresponding to the subsets $X_{J_{ik}}$ and $X_{\tilde{J}_{ik}}$ of X_k , respectively. We have $r(\tilde{Z}'_k) = r(Z'_k)$ since $r(X_{\tilde{J}_i}) = r(X_{J_i})$. By the nondegeneracy of Z_k , $r(Z'_k) = r(Z_k)$. Therefore, $r([X_k, X_{J_{ik}}^c]) = r(X_{J_i})$, and the proof is completed.

Theorem 18 Assume that $n_k > d_k + (K-1)d_0$ for all k. After segment extension on all the extendable segments of J one-by-one, then each nonempty segment \tilde{J}_i of the resulting segmentation \tilde{J} must be a union of several segments of the MSS $\{X_k\}$. Furthermore, $\tilde{J} = J^*$ if all the \tilde{J}_i 's are nonempty.

Proof Consider the changes of J_{ik} during the extension process. In the step involving an extendable J_i , J_{ik} is unchanged or changed to J_k^* by Proposition 17. After this extension step, for other $j \neq i$, J_{jk} is unchanged or changed to the empty set. That is, after an extension step, J_{ik} is unchanged or becomes to J_k^* or the empty set. By Lemma 10, for each k, there is an i_k such that $|J_{i_k,k}| \geq d_k$ for the original J_{i_k} . Hence, $J_{i_k,k}$ becomes J_k^* in the extension of J_{i_k} if it is unchanged in the earlier extension steps. Otherwise, $J_{i_k,k}$ has already been changed to the empty set. Therefore, after all the extension steps, for each k, the eventually modified \tilde{J}_{i_k} must be empty or J_k^* . That is, each \tilde{J}_i must be a union of some J_k^* or the empty set.

Note that the extension results may depend on the extending order of each J_i . We suggest extending in the ascending order of $\{r(X_{J_i})\}$ because if X_{J_i} has a smaller rank, most of its pieces $\{J_{ik}\}$ are likely to be empty or small. These small pieces will be removed, leaving the largest pieces after extension. This strategy reduces the risk of merging multiple minimal segments (X_k) together into a single segment of \tilde{J} .

The extension procedure cannot increase the rank sum of the segments, and the rank sum is decreased if a \tilde{J}_i is empty. In this case, \tilde{J} has a smaller number of nonempty segments. Hence, $\tilde{J} \notin \mathcal{J}(K, d, d_{\min})$. Assume that \tilde{J} has ℓ nonempty segments, say $\tilde{J}_1, \dots, \tilde{J}_\ell$, and let \mathcal{K}_t be the index set of those X_k that are merged to $X_{\tilde{J}_t}$ because of the extension. MSS $\{X_k\}$ is then partitioned into ℓ smaller groups $X^{(t)}$, $t = 1, \dots, \ell$, each of which is a union of the minimal segments $\{X_k : k \in \mathcal{K}_t\}$. Therefore, one may further determine the MSS of $X^{(t)}$ via determining $\mathcal{J}(K^{(t)}, d^{(t)}, d^{(t)}_{\min})$ on X^t , where $K^{(t)} = |\mathcal{K}_t|, d^{(t)} = \sum_{k \in \mathcal{K}_t} r(X_k)$, and $d^{(t)}_{\min} = \min_{k \in \mathcal{K}_t} r(X_k)$. This amounts to a divide-and-conquer approach. We do not touch upon this technique further in this paper.

5. Computable Modeling for Minimal Subspace Segmentation

Our study of MSS detection simplifies its inspection. However, because detecting the MSS works on K-partitions of indices, it is difficult to implement efficiently. Thus, computable modeling is needed. To this end, we adopt the commonly used self-expressiveness approach.

The self-expressiveness method looks for a matrix C with special structures to represent the sample matrix X as X = XC, hoping that subspace clustering is well-determined via spectral clustering on the graph matrix $|C| + |C|^T$. The effectiveness of the selfexpressiveness method is conditioned by two issues: (1) the correctness of the learned partition $J = \{J_k\}$ under which C has a block-diagonal form, and (2) the connection of each diagonal block $C_k = C(J_k^*, J_k^*)$ of C in the minimal partitions $\{J_k^*\}$. As mentioned before, the connection of matrix C_k refers to the connection of the undirected graph constructed from $|C_k| + |C_k|^T$. Our previous analysis addresses the first issue for theoretically detecting the MSS.

In this section, we address the issue of connection to support a computable optimization problem that we will propose for determining the MSS. Closed-form representation matrices are first given. Based on these closed-form representation matrices, we then exploit the conditions of connected diagonal blocks of a representation matrix in block-diagonal form. In addition, we discuss solutions of SSC and LRR.

5.1. Structures of Representation Matrices

Obviously, the representation matrix C of X is not unique since adding a matrix of null vectors of X to C results in another representation matrix of X. Notice that because C solves the linear system X = XC, it should have a closed-form structure. We use the singular value decomposition (SVD) of X in thin form:

$$X = U\Sigma V^T, \tag{17}$$

to represent the closed-form representation matrices, where U and V are the orthonormal matrices of the left and right singular vectors of X corresponding to its nonzero singular values $\sigma_1 \geq \cdots \geq \sigma_r > 0$, where r = r(X), which are given in the diagonals of the diagonal matrix Σ . If r < n, V has an orthogonal complement V_{\perp} for forming an orthogonal matrix $[V, V_{\perp}]$. We use the SVD together with orthogonal complement V_{\perp} to characterize the representation matrix.

Lemma 19 C is a representation matrix of X if and only if it has the following form

$$C = VV^T + V_\perp H,\tag{18}$$

with a matrix $H \in \mathcal{R}^{(n-r) \times n}$. Thus, $r(C) \ge r(X)$ and $||C||_* \ge r(X)$. Furthermore,

- (a) If C is symmetric, $H = SV_{\perp}^T$, that is, $C = VV^T + V_{\perp}SV_{\perp}^T$ with a symmetric S.
- (b) If tr(C) = 0, then $r(C) \ge r(X) + 1$.

Proof Based on the SVD given in (17), C is a representation matrix of X, *i.e.*, X = XC, if and only if $V^T = V^T C$. Hence, $C = VV^T C + V_{\perp}V_{\perp}^T C = VV^T + V_{\perp}H$ with an arbitrarily H.

We rewrite $H = TV^T + SV_{\perp}^T$ with arbitrary T and S. Then $C = [V, V_{\perp}] \begin{bmatrix} I_r & 0 \\ T & S \end{bmatrix} [V, V_{\perp}]^T$, where r = r(X). Thus, $r(C) \ge r$ and $\|C\|_* \ge r$.

Furthermore, if C is symmetric, T = 0 and S is symmetric obviously. That is (a). Since $\operatorname{tr}(C) = r + \operatorname{tr}(S)$ by the proposition $\operatorname{tr}(AB) = \operatorname{tr}(BA)$, if C is imposed the restriction $\operatorname{tr}(C) = 0$, then $\operatorname{tr}(S) = -r$. Hence, $S \neq 0$ and $r(C) = r + r(S) \geq r + 1$. That is (b).

We note that a representation matrix C of X could be of arbitrary rank r' varying from r(X) to n(X). Practically, if we choose $H = \text{diag}(H_{r'}, 0)V_{\perp}^T$ with any nonsingular matrix $H_{r'}$ of order r' - r(X) in (18), then obviously r(C) = r'.

5.2. Minimal Subspace Detectable Representation

The self-expressiveness approach seeks a block-diagonal representation matrix C. That is, there is a permutation matrix Π such that, within a given or existing partition $J = \{J_\ell\}$,

$$C = \Pi \operatorname{diag}(C_{J_1}, \cdots, C_{J_{|J|}}) \Pi^T,$$

where |J| defines the number of partition pieces. Simultaneously, X is also partitioned as $X = [X_{J_1}, \dots, X_{J_{|J|}}]\Pi^T$. A given partition $\{J_\ell\}$ is not naturally assumed to contain all the connected diagonal blocks $\{C_{J_\ell}\}$. In this subsection, we inspect the rank propositions of the state-of-art LRR and SSC, when their solution has a block-diagonal form. The risk of non-connected diagonal blocks is discussed even when partition $\{J_\ell\}$ is ideally chosen as a minimal partition for detecting the MSS. Finally, we prove that the connection is guaranteed under a rank restriction similar to that in the set $\mathcal{J}(K, d, d_{\min})$, and hence, the MSS can be correctly detected.

5.2.1. Propositions of LRR and SSC

LRR is known to give a representation matrix that has the smallest nuclear norm, which implies that H = 0 in Lemma 19, and hence, it also has the smallest rank. Meanwhile, an SSC solution has a larger rank or nuclear norm due to a nonzero H. The following lemma further characterizes the solutions of LRR and SSC.⁵

Theorem 20 LRR provides a block-diagonal solution if and only if $r(X) = \sum_{\ell} r(X_{J_{\ell}})$ with a partition $\{J_{\ell}\}$. If SSC provides a block-diagonal C with a total of T connected blocks, then $r(C) \ge \sum_{\ell} r(X_{J_{\ell}}) + T$.

Proof For the sake of simplicity, let $C'_{\ell} = C_{J_{\ell}}$ and $X'_{\ell} = X_{J_{\ell}}$. If LRR has a blockdiagonal C with diagonal blocks $\{C'_{\ell}\}$ by $X'_{\ell} = X'_{\ell}C'_{\ell}$, we have $r(X'_{\ell}) \leq r(C'_{\ell})$ and $r(C) = \sum_{\ell} r(C'_{\ell}) \geq \sum_{\ell} r(X'_{\ell}) \geq r(X)$. On the other hand, since the LRR solution is uniquely given by $C = VV^T$, we have r(C) = r(X). Thus, $r(X) = \sum_{\ell} r(X'_{\ell})$.

Conversely, if $r(X) = \sum_{\ell} r(X'_{\ell})$ for a segmentation $\{X'_{\ell}\}$ of X, we partition $V^T \Pi = [B_1^T, \dots, B_{|J|}^T]$ as $\{J_{\ell}\}$. Based on the thin SVD (17), we get $X'_{\ell} = U\Sigma B^T_{\ell}$ and $r(B_{\ell}) = r(X'_{\ell})$. Let $B_{\ell} = Q_{\ell}R_{\ell}$ be the QR decomposition of B_{ℓ} with an orthonormal Q_{ℓ} of $r(X'_{\ell})$ columns

^{5.} The sufficient condition for LRR was given by Liu et al. (2013).

and a matrix R_{ℓ} of order $r(X'_{\ell}) \times r(X)$. Then, $V = \Pi QR$, where $Q = \text{diag}(Q_1, \dots, Q_{|J|})$ and $R^T = [R_1^T, \dots, R_{|J|}^T]$. The condition $r(X) = \sum_{\ell} r(X'_{\ell})$ means that R is a square matrix. Since V is orthonormal, R must be orthogonal. Therefore, the LRR solution $C = VV^T$ can be rewritten as follows

$$C = \Pi(\Pi^T V V^T \Pi) \Pi^T = \Pi Q^T Q \Pi^T = \Pi \operatorname{diag} \left(Q_1 Q_1^T, \cdots, Q_{|J|} Q_{|J|}^T \right) \Pi^T.$$

That is, C is block-diagonal.

If SSC provides an MSDR of X with a block-diagonal C of T connected diagonal blocks $\{C'_{\ell}\}$, then $r(C'_{\ell}) \ge r(X'_{\ell}) + 1$ by Lemma 19(b) since $X'_{\ell} = X'_{\ell}C'_{\ell}$ and $\operatorname{tr}(C'_{\ell}) = 0$. Hence, the lower bound of r(C) follows immediately since $r(C) = \sum_{\ell} r(C'_{\ell})$.

Strict sufficient conditions are given by Soltanolkotabi and Candès (2012) for SSC to have a block-diagonal representation matrix according to ideal segmentation $\{X_{J_k^*}\}$. These conditions are very strict and may be difficult to satisfy in applications. We will briefly discuss these sufficient conditions in Section 5.4. In addition, the block-diagonal form does not guarantee the connection of all the diagonal blocks. This phenomenon was reported by Nasihatkon and Hartley (2011). There is a notably large gap between ranks r(C) = r(X)and $r(C) \ge \sum_{\ell} r(X'_{\ell}) + T \gg r(X)$ of the possible block-diagonal solutions of LRR and SSC, respectively. In the next subsection, we show how such a block-diagonal representation may be unconnected, even if it is ideally partitioned.

5.2.2. NONCONNECTIVITY

Even if we have a block-diagonal representation matrix C in the ideal partition $J^* = \{J_k^*\}$, it is possible to have unconnected diagonal blocks in C, mainly because the solution does not have a suitable rank. This observation stems from the closed-form structure given in Lemma 19. Practically, because of the block-diagonal form of C, $X_k = X_k C_k$, where $X_k = X(:, J_k^*)$ and $C_k = C(J_k^*, J_k^*)$ as before. Hence, each C_k has the form $C_k = V_k V_k^T + (V_k)_{\perp} H_k$, where V_k is based on the SVD of segment X_k : $X_k = U_k \Sigma_k V_k^T$. An unsuitable H_k may result in an unconnected C_k . To further verify this observation, we consider the construction of an unconnected representation matrix of a given subset X_k , no matter whether it spans a minimal subspace or not. For the sake of simplicity, let

$$d_k = r(X_k), \quad n_k = n(X_k), \quad d = d_1 + \dots + d_K.$$

The following lemma shows how to construct such an unconnected C_k with a given rank.

Lemma 21 Given $r' \in (d_k, n_k]$, there is an unconnected representation C_k of X_k with $r(C_k) = r'$.

Proof Write the integer $r' \in (d_k, n_k]$ as $r' = pd_k + t$ with $t \in [0, d_k)$. If t = 0, we partition $X_k = [X_{k,1}, \dots, X_{k,p}]$, where each $X_{k,j}$ has at least d_k columns. As metioned below the proof of Lemma 19, we have a representation $C_{k,j}$ of X_{kj} with rank $r(C_{k,j}) = d_k$ since $d_k \leq n(X_{k,j})$. Thus, $C_k = \text{diag}(C_{k,1}, \dots, C_{k,p})$ is a representation of X_k . If $t \neq 0$, we partition $X_k = [X'_k, X''_k]$, where X'_k has $n_k - t$ columns. Since $pd_k = r' - t \leq n_k - t$, as

mentioned below Lemma 19 again, we have a representation matrix C'_k of X'_k with rank pd_k . Thus, $D_k = \text{diag}(C'_k, I_t)$ is a representation of X_k . Obviously, $r(C_k) = r'$ and C_k is unconnected in both cases.

Similarly, we can construct an unconnected block-diagonal representation matrix C of X in a given segmentation $\{X_1, \dots, X_K\}$ of X.

Theorem 22 Given a segmentation $\{X_k\}$ of X and an integer $d_+ \in (d, n]$, there is a block-diagonal representation matrix C of X such that $r(C) = d_+$ and some diagonal blocks partitioned as per (19) are not connected.

Proof Since $d_1 + \cdots + d_K = d < d_+ \le n = n_1 + \cdots + n_K$, we can write $d_+ = r_1 + \cdots + r_K$ with $\{r_k\}$ satisfying $r_k \in (d_k, n_k]$ for $k \le \ell$ and $r_k = d_k$ for $k = \ell + 1, \cdots, K$ with a suitable $\ell \ge 1$. Applying Lemma 21 to the first ℓ segments, we obtain the unconnected representation matrices C_k of X_k with rank r_k for $k \le \ell$. For each $k > \ell$, we also have a C_k with rank d_k via the SVD of X_k as previously mentioned. Thus, $C = \Pi^T \operatorname{diag}(C_1, \cdots, C_K) \Pi$ is obviously a representation matrix of X with rank d_+ .

5.2.3. MSDR: MINIMAL SUBSPACE DETECTABLE REPRESENTATION

We seek a representation matrix of X that can be used to correctly detect the minimal subspace segmentation. This representation matrix should be partitioned block-diagonally as the MSS and all the diagonal blocks are connected. We call such a matrix the minimal subspace detectable representation (MSDR) of X.

Definition 23 A representation matrix C of X is minimal subspace detectable if there is a permutation matrix Π such that:

$$X\Pi = [X_1, \cdots, X_K], \quad C = \Pi \operatorname{diag}(C_1, \cdots, C_K)\Pi^T, \tag{19}$$

where $\{X_k\}$ is an MSS of X, and each C_k is connected.

Theorem 22 also shows that, if X has an MSS $\{X_k\}$, its representation matrix C with rank $r(C) > \sum_k r(X_k)$ may be not an MSDR for the MSS, even if C has a block-diagonal form partitioned according to the MSS, since some of the diagonal blocks may be unconnected. In such a case, the unconnected diagonal blocks can be divided into smaller (connected) ones. Thus, C is also a block-diagonal representation matrix with greater than K connected diagonal blocks. In addition, the K-partition learned by spectral clustering may give a nonminimal segmentation. Fortunately, connection issues can be addressed if the representation matrix has a rank equal to $\sum_k r(X_k)$.

Theorem 24 Under the same assumptions of Theorem 11, if C is a block-diagonal representation matrix of X with $\operatorname{rank}(C) = d$ and K diagonal blocks, each greater than d_{\min} in size, then C is an MSDR. Furthermore, C is unique if it is restricted to be symmetric. **Proof** Let $J = \{J_k\}$ be the partition with K pieces corresponding to the block-diagonal form and let $X_k = X_{J_k}$. Obviously, $X_{J_k}C_k = X_{J_k}$. Since $d = r(C) = \sum_k r(C_k) \ge \sum_k r(X_{J_k})$ and the size $|J_k|$ of C_k is greater than d_{\min} , we have $J = \{J_k\} \in \mathcal{J}(K, d, d_{\min})$. By Theorem 11, $\mathcal{J}(K, d, d_{\min})$ is a singleton and thereby $\{X_{J_k}\}$ is an MSS.

Next, we show that all the diagonal blocks of C are connected. Assume, inversely, that there is an unconnected C_i , which can be further partitioned into block-diagonal form with at least two diagonal blocks. That is, there is a permutation Π_i such that:

$$\Pi_i C_i \Pi_i^T = \text{diag}(C'_i, C''_i), \quad X_{J_i} \Pi_i = [X'_i, X''_i].$$

Let $n'_i = n(X'_i)$ and $n''_i = n(X''_i)$. Since X_{J_i} is minimal, $r(X'_i) = \min\{d_i, n'_i\}$ and $r(X''_i) = \min\{d_i, n''_i\}$. Hence, using $n'_i + n''_i = |J_i| > d_i$,

$$r(C_i) = r(C'_i) + r(C''_i) \ge r(X'_i) + r(X''_i) = \min\{d_i, n'_i\} + \min\{d_i, n''_i\}$$

$$\ge \min\{d_i + n'_i, d_i + n''_i, d_i + d_i, n'_i + n''_i\} > d_i.$$

Combining this inequality with $r(C_k) \ge d_k$ for $k \ne i$, we obtain $r(C) = \sum_k r(C_k) > \sum_k d_k = d$, a contradiction to rank(C) = d. Hence, C is an MSDR of X. If C is symmetric, each C_k is also symmetric, and $C_k = V_k V_k^T$ by $r(C_k) = r(X_{J_k}) = d_k$. Hence, C is unique.

5.3. Computable Modeling for MSDR

We are now ready to model the MSDR as an optimization problem, mainly motivated by Theorem 24. As in previous sections, we also assume that the number K and the rank sum d of segments are known for the MSS $\{X_k\}$. By Theorem 24, we restrict the feasible representation C to be of rank d. Since the symmetric MSDR is unique, we further restrict it to be symmetric as C = C(S) with the following:

$$C(S) = VV^T + V_{\perp}SV_{\perp}^T, \quad r(S) = d - r, \quad S^T = S,$$

where r = r(X) is known. The mapping from a symmetric S to a symmetric C is one-toone. That is, given a symmetric C with rank(C) = d in the imaging domain, there is a unique $S = V_{\perp}^T C V_{\perp}$ satisfying C(S) = C. To enforce C to be block-diagonal reasonably, we hope that the off-block-diagonal part of C, defined as $C_{\text{off}(J)}(S)$ with entries

$$\left(C_{\text{off}(J)}(S)\right)_{ij} = \begin{cases} 0 & i, j \in J_k, \forall k; \\ c_{ij} & i \in J_s, j \in J_t, \forall s \neq t, \end{cases}$$

is as small as possible with $J = \{J_k\} \in \mathcal{J}(K, d, d_{\min})$. We adopt the ℓ_1 -norm for minimizing this off-block-diagonal part of C. That is, we solve the following optimization model

$$\min_{J \in \mathcal{J}(K,d,d_{\min})} \min_{S \in \mathbb{S}} \|C_{\mathrm{off}(J)}(S)\|_1$$
(20)

for determining an MSDR C of X, where S is a feasible domain of symmetric matrices of order n-r. Theorem 24 supports the model (20) to give an MSDR, because the solution C

of (20) should be a block diagonal matrix of K diagonal blocks, with the size of each block greater than d_{\min} .

There are various options for the feasible domain S. By Theorem 24, the symmetric MSDR should be a positive semidefinite matrix and orthogonal projection operator with rank d. A feasible domain should contain such a matrix. For example, choose S as the set of orthogonal projection matrices as follows:

$$\mathcal{P}_{d-r}^{n-r} = \{ S = QQ^T : Q \in \mathcal{O}_{d-r}^{n-r} \},\$$

where $\mathcal{O}_{d-r}^{n-r} = \{Q \in \mathcal{R}^{(n-r) \times (d-r)} : Q^T Q = I_{d-r}\}$ is a Stiefel manifold. Obviously, for an $S = QQ^T$ with $Q \in \mathcal{O}_{d-r}^{n-r}$, $C(S) = GG^T \in \mathcal{P}_d^n$ with an orthonormal $G = [V, V_\perp Q] \in \mathcal{O}_d^n$. However, the Stiefel manifold \mathcal{O}_{d-r}^{n-r} is strongly nonconvex; thus, one may encounter a local optimum with a solution far from the MSDR, taking Q as a variable in \mathcal{O}_{d-r}^{n-r} . The largely flat domain is the subspace $\mathcal{R}^{(n-r) \times (n-r)}$, but it misses the special structure of the MSDR. In this paper, we choose the feasible domain as the set of symmetric positive semidefinite matrices with rank d for C = C(S),

$$\mathcal{S}_{d-r}^{n-r} = \left\{ S = WW^T : W \in \mathcal{R}_+^{(n-r) \times (d-r)} \right\},\$$

where $\mathcal{R}^{(n-r)\times(d-r)}_+$ is the set of full rank matrices in $\mathcal{R}^{(n-r)\times(d-r)}$. \mathcal{S}^{n-r}_{d-r} is a slightly larger manifold than \mathcal{P}^{n-r}_{d-r} . However, it is much flatter than \mathcal{P}^{n-r}_{d-r} , which benefits convergence when we iteratively solve the optimization problem (22) presented later in the paper.

5.4. Comparison with Related Work

The optimization model (22) can handle cases wherein the minimal sample subspaces are intersected with each other and the intersections of pairwise subspaces are potentially significant and variant. To showcase this advantage, we compare the sufficient conditions in Theorem 11 with the conditions for LRR, iPursuit (Rahmani and Atia, 2017), SSC, and LRSSC.

As shown in Theorem 20, the LRR obtains the MSDR if and only if the subspaces are independent, that is, $\dim(\sum_j S_j) = \sum_j \dim(S_j)$. This condition implies that each subspace does not intersect with the sum of the other subspaces, or equivalently, $d_{int} = d_0 = 0$, which is a much stricter condition than that given in Theorem 11. It was proven by Rahmani and Atia (2017) that the iPursuit can separate two subspaces (K = 2) with high probability. This amounts to one of the special cases shown in Corollary 12. The condition for LRSSC is similar to that of SSC in the same form, yet it is stricter. We omit a comparison of our method's sufficient condition with that of LRSSC, but a detailed comparison with SSC is given below.

For the SSC, Soltanolkotabi and Candès (2012) showed that if the samples are uniformly distributed in the union of subspaces $\{S_k\}$, and, for the basis matrices $\{U_k\}$ of $\{S_k\}$, $\|U_k^T U_\ell\|_F^2 < \min\{\gamma_{k,\ell}, \gamma_{\ell,k}\}$ with the following:

$$\gamma_{k,\ell} = \frac{1}{256} \frac{d_\ell \log((n_k - 1)/d_k)}{(\log(n_k(n_\ell + 1)) + \log(K) + t)^2},\tag{21}$$

where t > 0 is a given parameter, then SSC can give a block-diagonal solution partitioned as the ideal subspace segmentation with a probability approximately equal to one, depending on t, n_k , d_k , and K. We note that this claim does not imply a connected solution as we have explained earlier and mentioned by Nasihatkon and Hartley (2011).

Obviously, a small $||U_k^T U_\ell||_F$ implies approximate orthogonality between S_k and S_ℓ . The following lemma further shows that the inequality $||U_k^T U_\ell||_F^2 < 1$ implies that the two subspaces are not intersected with each other.

Lemma 25 Let S_1 and S_2 be two arbitrary subspaces with basis matrices U_1 and U_2 , respectively. Then,

$$\dim \left(\mathcal{S}_1 \cap \mathcal{S}_2 \right) \le \| U_1^T U_2 \|_F^2.$$

Proof The orthogonal basis matrices of two intersected subspaces can be extended via the basis of their intersected subspace. That is, using the basis U_0 of $S_1 \cap S_2$, the orthogonal basis matrices U_1 and U_2 of S_1 and S_2 , respectively, can be represented as $U_1 = [U_0, \hat{U}_1]G_1$ and $U_2 = [U_0, \hat{U}_1]G_2$ with orthogonal G_1 and G_2 , and orthonormal \hat{U}_1 and \hat{U}_2 satisfying $U_0^T \hat{U}_1 = 0, U_0^T \hat{U}_2 = 0$. Hence,

$$\|U_1^T U_2\|_F^2 = \|[U_0, \hat{U}_1]^T [U_0, \hat{U}_2]\|_F^2 = \|U_0^T U_0\|_F^2 + \|\hat{U}_1^T \hat{U}_2\|_F^2 = \dim(\mathcal{S}_1 \cap \mathcal{S}_2) + \|\hat{U}_1^T \hat{U}_2\|_F^2,$$

which implies dim $(\mathcal{S}_1 \cap \mathcal{S}_2) \leq ||U_1^T U_2||_F^2$.

Therefore, if $||U_1^T U_2||_F < 1$, dim $(S_1 \cap S_2) = 0$, that is, S_1 and S_2 are independent by Lemma 25. Since the upper bound $\gamma_{k,\ell}$ tends to zero quickly as n_k or t increases, even with a small K such as K = 2, the sufficient conditions $||U_k^T U_\ell||_F^2 < \min\{\gamma_{k,\ell}, \gamma_{\ell,k}\}$ for all k, ℓ with $\gamma_{\ell,k}$ defined in (21) generally imply the existence of pairwise independent subspaces. In practice, if $d_\ell \leq 1937$, then

$$\gamma_{k,\ell} \le \frac{1}{256} \frac{d_\ell}{\log(n_k(n_\ell+1))} \frac{\log((n_k-1)/d_k)}{\log(n_k(n_\ell+1))} < \frac{1}{256} \frac{d_\ell}{\log(n_k) + \log(n_\ell+1)} < \frac{1}{256} \frac{d_\ell}{\log d_\ell} < 1$$

since $n_{\ell} > d_{\ell}$. Furthermore, if $n_k \leq d_{\ell}^2 n_{\ell}$, then $\gamma_{k,\ell} < \frac{1}{512} \frac{d_{\ell}}{\log d_{\ell}}$, and hence, $\gamma_{k,\ell} < 1$ if $d_{\ell} \leq 4281$. In real applications, the subspace dimensions are generally much smaller than 1937. Hence, if the conditions for SSC are satisfied, then $d_{\text{int}} = 0$, which differs from the independence condition, *i.e.*, $d_{\text{int}} = d_0 = 0$, for LRR.

In the conditions of Theorem 11, we permit a relatively large intersection that does not depend on the number of samples in each subspace. By Theorems 7 and 11, the minimal sample subspaces can be recovered by the optimal solution of (20) with probability 1.

6. Algorithms

We encounter several computational difficulties when we try to solve the problem (20). First, it is difficult to check whether the restriction $|J_k| > d_{\min}$ is satisfied since d_{\min} is unknown if $\{d_k\}$ are variant.⁶ Second, it is inconvenient to check the restriction $\sum_k r(X_{J_k}) \leq d$. Third, the objective function of (22) is neither continuous nor convex, and contains discrete and

^{6.} If all the minimal segments have equal rank, $d_{\min} = d/K$ is known.

continuous variables with respect to the partition J and S or the factor in its symmetric factorization. Fortunately, the strict condition $|J_k| > d_{\min}$ can be implicitly satisfied when the strategy of normalized cutting is adopted for updating J generally. In the case when Cis block-diagonal with K diagonal blocks, the inequality $\sum_k r(X_{J_k}) \leq d$ holds automatically since $r(X_{J_k}) \leq r(C_k)$ and $\sum_k r(C_k) = r(C) = d$. Hence, we can remove the restrictions $|J_k| > d_{\min}$ and $\sum_k r(X_{J_k}) \leq d$ in $\mathcal{J}(K, d, d_{\min})$. That is, we relax $\mathcal{J}(K, d, d_{\min})$ to the set $\mathcal{J}(K)$ of all K-partitions, and (20) is slightly modified to

$$\min_{J \in \mathcal{J}(K)} \min_{S \in \mathbb{S}} \| C_{\mathrm{off}(J)}(S) \|_1,$$
(22)

where $\mathbb{S} = \mathcal{S}_{d-r}^{n-r} = \{S = WW^T : W \in \mathcal{R}_+^{(n-r) \times (d-r)}\}.$

The difficulty of mixing discrete and continuous variables can be addressed via alternatively optimizing J and C(S). However, special strategies should be considered to improve the efficiency of this computation. We offer two types of alternative algorithms for this purpose. One algorithm solves (22) directly based on a manifold conjugate gradient (MCG) method for optimizing C. The other algorithm solves an equivalent pseudo-dual problem of (22) based on subspace estimation. Both methods solve the problem using the alternative rule: Optimize C given J, and update J according to the current C.

However, these two methods cannot guarantee a globally optimal solution in any case. Thus, We hybridize them by taking the solution of one method as the initial guess for the other. The motivation for this strategy is the rarity of falling into a common local minimizer of the both problems. Using this hybrid strategy, we can obtain the true minimal segmentation in our experiments if the subspaces are not heavily-intersected with each other.

6.1. Alternative Method for the Primal Problem

In the literature, alternative strategies are commonly used for optimizing multiple variables. For instance, an alternative strategy is adopted by Li et al. (2017) for minimizing the similar objective function $\|C_{\text{off}(J)}\|_1 + \alpha \|C\|_1$. It is potentially easy to optimize C given partition J, and J can be updated via normalized spectral clustering on the symmetric graph $|C| + |C|^T$ given C. However, if the spectral clustering is unstable, it may give an undesired partition when C is far from the ideal solution. Conversely, a poor partition also leads to an unacceptable solution. To decrease instability, a soft version is also considered by Li et al. (2017), in which the function $\|C_{\text{off}(J)}\|_1$ is modified to the weighted ℓ_1 -norm function $\sum_{ij} w_{ij}|c_{ij}|$ with weights $w_{ij} = \frac{1}{2}\|u_i - u_j\|^2$, where u_i is a the vector of *i*-th components of the K eigenvectors corresponding to the K smallest eigenvalues of $|C| + |C|^T$. However, this method blurs block separation, and hence, it may also result in an unacceptable C.

We apply two types of modifications for solving the primal problem (20) using an alternative strategy. The first modification acts on the K-partition J. Different from the commonly used weight strategy, we slightly extend the support domain off (J) in the objective function $\|C_{\text{off}(J)}(S)\|_1$ to an active index set Ω that covers off (J). For the sake of simplicity, Ω also refers to an indication matrix whose entries ω_{ij} are 1 for the indices in Ω and zero otherwise. Hence, the function $\|C_{\text{off}(J)}(S)\|_1$ becomes $\|\Omega \odot C(S)\|_1 = \sum_{(i,j)\in\Omega} |c_{ij}(S)|$. This modification can significantly reduce the risk of obtaining an incorrect partition J, especially in the initial case when J is poorly estimated. Initially, we choose Ω to be the coarsest Ω_c with $\omega_{ij} = 1$ for $i \neq j$ and $\omega_{ii} = 0$, *i.e.*, $\|\Omega_c \odot C(S)\|_1 = \sum_{i \neq j} |c_{ij}|$. In a later subsection, we discuss how to update the active index set Ω so that it can approach the subdomain off(J) as soon as J is approximately optimal.

The second modification aims to reduce the degree of nonconvexity of the function $\|\Omega \odot C(S)\|_1$ given Ω to render the modified function a bit flatter so that an iteration algorithm is less likely to fall into a local minimizer. To this end, we add the prior term $\frac{\lambda}{2}\|c(S)\|_2^2$ onto the diagonal vector c(S) of C(S) with parameter $\lambda > 0$. This strategy also benefits the search for a block-diagonal solution. Since we relax the strict zero-restriction on the diagonals, the prior term penalizes the diagonals of C(S), and hence, the diagonals are uniformly small in general, which helps to increase the connections within each subspace in the representation X = XC.⁷

Combining the two modifications, we modify $\min_{S \in \mathbb{S}} \|C_{\text{off}(J)}(S)\|_1$ to the following:

$$\min_{S \in \mathbb{S}} \left\{ \|\Omega \odot C(S)\|_1 + \frac{\lambda}{2} \|c(S)\|_2^2 \right\}.$$
 (23)

Since S (or C(S)) and Ω are updated alternatively, the penalty parameter λ should balance the two terms $\|\Omega \odot C(S)\|_1$ and $\frac{1}{2}\|c(S)\|_2^2$. Thus, it makes sense to set

$$\lambda = \min\left(\lambda_0, 2\|\Omega \odot \hat{C}\|_1 / \|\hat{c}\|_2^2\right) \tag{24}$$

adaptively, using the solution \hat{C} corresponding to the previous $(\hat{\Omega}, \hat{\lambda})$, $\hat{c} = \text{diag}(\hat{C})$, and λ_0 is an initial setting. This strategy is efficient in our experiments.

The basic model (23) works well on some but not all complicated subspaces—it can recover the minimal segmentation of samples from some intersected subspaces if they are not heavily intersected with each other. We show the performance of this basic model compared with other state-of-art methods in the experiment section of this paper.

6.2. MCG: Manifold Conjugate Gradient Method

The problem (23) can be solved using a manifold conjugated gradient (MCG) method, but some computational issues should be addressed before applying MCG on (23). First, the objective function in (23) is not derivable. A subgradient is used as a substitute of the gradient in our analysis. Second, MCG convergence analysis requires the objective function to be smoothed. The gradient of this smooth function is a good approximate of a subgradient of the original function. Third, the gradient vectors should be projected onto the tangent space of the manifold at a point in MCG. However, only a smaller subspace of the tangent space benefits linear searching in MCG. For efficient computation, this subspace must be detected. In this subsection, we give a detailed MCG algorithm for solving (23), taking into account the above concerns and the technique of linear searching, together with convergence analysis. We also discuss some computational details of the MCG.

6.2.1. Subgradients

Writing $S = WW^T \in \mathcal{S}$ with $W \in \mathcal{R}^{(n-r) \times (d-r)}$, the objective function of (23) is as follows:

$$f(W) = \|\Omega \odot C(WW^T)\|_1 + \frac{\lambda}{2} \|c(WW^T)\|_2^2.$$

^{7.} If there is a diagonal $c_{ii} \approx 1$, the connections of sample x_i to the others nearly vanish.

It is known that a subgradient of the function |x| at a real variable x is sign(x) if $x \neq 0$ or any real $r \in [-1, 1]$ when x = 0. Since the function $\|\Omega \odot C\|_1$ is separable on its variables, the set of subgradients of function f(C) at C is

$$\partial_C \| \Omega \odot C \|_1 = \left\{ \Omega \odot (\operatorname{sign}(C) + R) : R \in \mathcal{R}_C \right\}$$

where $\mathcal{R}_C = \{R : R \odot C = 0, \|R\|_{\infty} \leq 1\}.$ For $C = C(S) = VV^T + V_{\perp}SV_{\perp}^T$ with symmetric S specially, the definition of subgradients gives the inequality $\|\Omega \odot Y\|_1 - \|\Omega \odot C\|_1 \ge \langle B, Y - C \rangle$ for a fixed $B \in \partial_{C(S)} \|\Omega \odot C\|_1$ and all Y. Hence, choosing Y = C(T) with any T, we obtain

$$\|\Omega \odot C(T)\|_1 - \|\Omega \odot C(S)\|_1 \ge \langle B, C(T) - C(S) \rangle = \langle V_{\perp}^T B V_{\perp}, T - S \rangle.$$
⁽²⁵⁾

Obviously, the subgradients of convex function $\|\Omega \odot C(S)\|_1$ at S are $B_V = V_{\perp}^T B V_{\perp}$ with symmetric $B \in \partial_{C(S)} \|\Omega \odot C\|_1$, which is concluded by setting symmetric T in (25).

The subgradients of the non-convex function $\|\Omega \odot C(WW^T)\|_1$ at W can be also concluded from (25), based on Definition 8.3 in Rockafellar and Wets (1998) for a non-convex function q(x) at x_0 , via the inequality

$$g(x) - g(x_0) \ge \langle s, x - x_0 \rangle + o(||x - x_0||).$$

Let $S(W) = WW^T$ as a mapping of W, and choose S = S(W) and $T = S(W + \Delta)$ in (25). We see that $\|\Omega \odot C(S(W + \Delta))\|_1 - \|\Omega \odot C(T)\|_1 \ge \langle 2V_{\perp}^T BV_{\perp}W, \Delta \rangle + O(\|\Delta\|_F^2)$. Hence,

$$\partial_W \| \Omega \odot C(WW^T) \|_1 = \left\{ 2V_{\perp}^T B V_{\perp} W : B \in \partial_{C(S)} \| \Omega \odot C \|_1 \right\}$$

Combining it with the gradient $2\lambda V_{\perp}^T \operatorname{diag}(c(WW^T)) V_{\perp} W$ of $\frac{\lambda}{2} \|c(WW^T)\|_2^2$, we get

$$\partial f(W) = \left\{ 2 \left(\hat{B}_V + \lambda V_{\perp}^T \operatorname{diag}(c(S)) V_{\perp} \right) W : \quad \hat{B}_V \in \partial_S \| \Omega \odot C(S) \|_1, \quad S = W W^T \right\} \\ = \left\{ 2 V_{\perp}^T \left(\Omega \odot \left(\operatorname{sign}(C) + R \right) + \lambda \operatorname{diag}(c) \right) V_{\perp} W : \quad R^T = R \in \mathcal{R}_C, \quad C = C(W W^T) \right\}.$$

Convergence analysis requires a differentiable objective function. However, f(W) is continuous but not differentiable on the zero entries of $\Omega \odot C(WW^T)$. To polish f(W), we use the derivable function

$$q_{\delta}(t) = \begin{cases} |t| & |t| > \delta;\\ \frac{1}{2\delta}(t^2 + \delta^2) & |t| \le \delta \end{cases}$$

$$(26)$$

that polishes |t| within a small threshold $\delta > 0$. Its derivative $q'_{\delta}(t) = \operatorname{sign}(t) \min\{|t|/\delta, 1\}$ is an approximate of subgradient $s_t = \operatorname{sign}(t)$ of |t| with error $s_t - q'_{\delta}(t) = \operatorname{sign}(t)(1 - |t|/\delta)_+$, where $t_+ = \max\{t, 0\}$. Hence,

$$f_{\delta}(W) = \|\Omega \odot C(WW^{T})\|_{1,\delta} + \frac{\lambda}{2} \|c(WW^{T})\|_{2}^{2}$$
(27)

is a polishing function of f(W), where $||C||_{1,\delta} = ||q_{\delta}(C)||_1 = \sum_{ij} q_{\delta}(c_{ij})$. Since $||C||_{1,\delta}$ has the gradient grad $||C||_{1,\delta} = \operatorname{sign}(C) \odot \min\{|C|/\delta, 1\}$, we obtain that, with $C = C(WW^T)$,

$$\operatorname{grad} f_{\delta}(W) = 2V_{\perp}^{T} \big(\nabla \| \Omega \odot C \|_{1,\delta} + \lambda \operatorname{diag}(c) \big) V_{\perp} W$$
$$= 2V_{\perp}^{T} \big(\Omega \odot \operatorname{sign}(C) \odot \min\{ |\Omega \odot C|/\delta, 1\} + \lambda \operatorname{diag}(c) \big) V_{\perp} W.$$
(28)

Here, we have used the equality $\Omega \odot \operatorname{sign}(\Omega \odot C) = \Omega \odot \operatorname{sign}(C)$.

The gradient of $f_{\delta}(W)$ is an approximation of subgradiant $S_W = 2V_{\perp}^T (\Omega \odot \operatorname{sign}(C) + \lambda \operatorname{diag}(c))V_{\perp}W$ of f(W) corresponding to R = 0. The error matrix is as follows:

$$E = S_W - \operatorname{grad} f_{\delta}(W) = 2V_{\perp}^T (\Omega \odot \operatorname{sign}(C) \odot (1 - |\omega_{ij} c_{ij}|/\delta)_+) V_{\perp} W.$$

If δ is small enough such that $\delta \leq \min_{\omega_{ij}c_{ij}\neq 0} |\omega_{ij}c_{ij}|$, then E = 0, that is, $\operatorname{grad} f_{\delta}(W)$ is a subgradient of f(W) at W. Furthermore, $\operatorname{grad} f_{\delta}(W) = 0$ means $0 \in \partial f(W)$. We use $f_{\delta}(W)$ with a small δ in our MCG algorithm. The following lemma shows that a local or global optimizer of f_{δ} is also an approximately local or global optimizer of f with an approximate error $O(\delta)$ in terms of the following:

$$n_{\delta}(W) = \sum_{|c_{ij}(W)| < \delta} \frac{(\delta - |c_{ij}(W)|)^2}{2\delta} \le \frac{\delta}{2} \sum \mathbb{1}_{|c_{ij}(W)| < \delta}.$$

Lemma 26 Let W_{δ} and W_* be the minimizers of $f_{\delta}(W)$ and f(W), respectively. Then

$$f(W_{\delta}) \le f(W_*) + n_{\delta}(W_*).$$

Proof Since $q_{\delta}(t) = |t|$ if $|t| \ge \delta$, or $0 \le q_{\delta}(t) - |t| = \frac{(\delta - |t|)^2}{2\delta}$ otherwise. By definition, we have that $f(W) \le f_{\delta}(W) \le f(W) + n_{\delta}(W)$ for any W. Hence, $f(W_{\delta}) \le f_{\delta}(W_{\delta}) \le f_{\delta}(W_{*}) \le f(W_{*}) + n_{\delta}(W_{*})$.

6.2.2. TANGENT SPACE

The method of nonlinear conjugate gradient (NCG) updates the current W via a linear searching as $\hat{W} = W + \alpha \Delta$ for minimizing $f_{\delta}(W)$, where Δ is a conjugate gradient direction involved as a sum of a gradient grad $f_{\delta}(W)$ and a conjugate gradient direction at the previous point. However, the NCG does not take into account the manifold S_{d-r}^{n-r} in our case. To take advantage of the manifold structure, it is required to slightly modify the conjugate gradient formula on the one hand. We will mention it in the next subsection.

On the other hand, the conjugate gradient Δ should be further modified (Journée et al., 2010). Practically, the modified point in the manifold S_{d-r}^{n-r} ,

$$S(W + \alpha \Delta) = S(W) + \alpha (W\Delta^T + \Delta W^T) + \alpha^2 \Delta \Delta^T$$

contains the tangent component $T_W(\Delta) = W\Delta^T + \Delta W^T$ of the manifold at $S(W) = WW^T$. Obviously, the component of Δ that belongs to the null space \mathcal{N}_W of the linear map $T_W(\Delta)$ does not contribute to the tangent space. If we split $\Delta = \Delta_N + \Delta_H$ with $\Delta_N \in \mathcal{N}_W$ and Δ_H in the orthogonal complement \mathcal{H}_W of \mathcal{N}_W , Thus,

$$W\Delta^{T} + \Delta W^{T} = W\Delta_{H}^{T} + \Delta_{H}W^{T}, \quad \|\Delta\|_{F}^{2} = \|\Delta_{N}\|_{F}^{2} + \|\Delta_{H}\|_{F}^{2}.$$

Clearly, condensing Δ into the horizontal set \mathcal{H}_W does not change the tangent component, but it yields a new point $S(W + \alpha \Delta_H)$. It is closer to the tangent space than $S(W + \alpha \Delta)$. Notice that both $S(W + \alpha \Delta_H)$ and $S(W + \alpha \Delta)$ are retractions of the same modified point $S(W) + T_W(\Delta_H)$ onto the manifold \mathcal{S}_{d-r}^{n-r} in the technique of manifold conjugate gradient (MCG). Therefore, the updating of W should be modified as

$$W_{\rm new} = W + \alpha_W \mathcal{P}_W(\Delta) \tag{29}$$

with a suitable step length α_W for linear searching for the (modified) conjugate gradient Δ , where $\mathcal{P}_W(\Delta) = \Delta_H$ is the projection of Δ onto horizontal set \mathcal{H}_W .

It is not difficult to determine the projection $\mathcal{P}_W(\Delta)$, via characterizing the subspaces \mathcal{N}_W and \mathcal{H}_W . Practically, writing each $\Delta \in \mathcal{N}_W$ as $\Delta = WN + W_{\perp}F$ with an orthogonal complement W_{\perp} of W,⁸ and using the equality $\Delta W^T + W\Delta^T = 0$, we have that

$$0 = W^T (\Delta W^T + W\Delta^T) W = W^T W (N + N^T) W^T W.$$

Hence, $N + N^T = 0$ since W is of full column rank. Moreover,

$$0 = -WNW^T - WN^TW^T = (W_{\perp}F - \Delta)W^T + W(W_{\perp}F - \Delta)^T$$
$$= W_{\perp}FW^T + WF^TW_{\perp}^T = [W, W_{\perp}] \begin{pmatrix} 0 & F^T \\ F & 0 \end{pmatrix} [W, W_{\perp}]^T,$$

which implies F = 0. Hence, $\mathcal{N}_W = \{WN : N^T = -N \in \mathcal{R}^{(d-r) \times (d-r)}\}$. Furthermore, its orthogonal complement is $\mathcal{H}_W = \{H \in \mathcal{R}^{(n-r) \times (d-r)} : W^T H = H^T W\}$ obviously since $\langle WN, H \rangle = 0$ for all skew-symmetric N of order d - r.

To determine a skew-symmetric N and $H \in \mathcal{H}_W$ from the splitting $\Delta = WN + H$, at first, we eliminate the symmetric $W^T H$ in the equality $W^T \Delta = W^T WN + W^T H$, by taking the skew-symmetric part of $W^T \Delta$. It yields the equation $W^T WN + NW^T W = E$, where $E = W^T \Delta - \Delta^T W$ is known. Thus, using the eigen-decomposition $W^T W = Q \Sigma Q^T$ and setting $\tilde{N} = Q^T N Q$ and $\tilde{E} = Q^T E Q$, this equation is simplified to $\Sigma \tilde{N} + \tilde{N}\Sigma = \tilde{E}$, and \tilde{N} and N can be easily obtained as that

$$\tilde{N} = \left(\frac{\tilde{e}_{ij}}{\sigma_i + \sigma_j}\right), \quad N = Q\tilde{N}Q^T.$$
(30)

Therefore, the linear projection of Δ is $\mathcal{P}_W(\Delta) = H = \Delta - WN$.

6.2.3. MANIFOLD CONJUGATE GRADIENTS

The conjugate gradient direction Δ in the NCG is recursively defined. In our case, we set $\Delta = G_W$, where the recursive definition of G_W is slightly modified as:

$$G_W = -\operatorname{grad} f_{\delta}(W) + \beta_W \mathcal{P}_{W_{\text{old}}}(G_{W_{\text{old}}}),$$

and W_{old} is a previous point. Let $P_W = \mathcal{P}_W(\operatorname{grad} f_{\delta}(W))$ be the projection of $\operatorname{grad} f_{\delta}(W)$ onto \mathcal{H}_W . The projection of G_W onto \mathcal{H}_W , *i.e.*, the conjugate direction H_W is also recursively defined (Absil et al., 2009, Algorithm 13),

$$H_W = -P_W + \beta_W \mathcal{P}_W (H_{W_{\text{old}}}). \tag{31}$$

^{8.} We assume that W is of full column rank for simplicity.

Initially, $H_W = -P_W$. Thus, the iteration (29) with $\Delta = G_W$ becomes

$$W_{\rm new} = W + \alpha_W H_W, \tag{32}$$

which is an iteration of the manifold conjugate gradient method.

We use the following formula for setting the β_W in (31) for updating the conjugate direction in the Riemannian manifold

$$\beta_W = \begin{cases} \frac{\langle P_W, Y_W \rangle}{\langle Y_W, Z_W \rangle} - \frac{2 \langle P_W, Z_W \rangle}{\langle Y_W, Z_W \rangle^2} \| Y_W \|_F^2, & \text{if } \langle Y_W, Z_W \rangle \neq 0; \\ 0, & \text{otherwise,} \end{cases}$$
(33)

where $Y_W = P_W - \mathcal{P}_W(P_{W_{\text{old}}})$ and $Z_W = \mathcal{P}_W(H_{W_{\text{old}}})$, a slight adaptation of that for the CG method in Euclidean space (Hager and Zhang, 2005). When $\langle Y_W, Z_W \rangle = 0$, the iteration is restarted. Obviously, rescaling $H_{W_{\text{old}}}$ does not change the updating process (31). Hence, one can normalize each H_W in (32) to have a unit Frobenius norm if necessary for numerical stability.

6.2.4. Line Searching

One strategy for linear searching is to choose α_W satisfying the Armijo condition on f(W)

$$f(W_{\text{new}}) \le f(W) + \tau \alpha_W \inf_{B_W \in \partial f(W)} \langle \mathcal{P}_W(B_W), \mathcal{P}_W(\Delta) \rangle.$$
(34)

with $\tau \in (0,1)$. Mathematically, $\langle \mathcal{P}_W(Y), \mathcal{P}_W(Z) \rangle = \langle Y, \mathcal{P}_W(Z) \rangle = \langle \mathcal{P}_W(Y), Z \rangle$ for any Y and Z. Hence, only one projection is required in the inner production. In numerical computation, f(W) is replaced by the smooth $f_{\delta}(W)$, and (34) is changed to that

$$f_{\delta}(W_{\text{new}}) \le f_{\delta}(W) + \tau \alpha_W \langle P_W, H_W \rangle, \tag{35}$$

as suggested in Section 4.2 by Absil et al. (2009). Once the Armijo condition (35) is satisfied and H_W is a descending direction, *i.e.*, $\langle P_W, H_W \rangle < 0$, then $f_{\delta}(W_{\text{new}}) < f_{\delta}(W)$ is guaranteed.

We note that the computational cost of checking for the Armijo condition is much lower than that of other strategies for determining an α_W . For example, for the strong Wolfe conditions (Sato and Iwai, 2015)

$$f_{\delta}(W_{\text{new}}) \le f_{\delta}(W) + c_1 \alpha_W \langle P_W, H_W \rangle, \quad |\langle P_{W_{\text{new}}}, \mathcal{P}_{W_{\text{new}}}(H_W) \rangle| \le |c_2 \langle P_W, H_W \rangle|, \quad (36)$$

where the constants c_1 and c_2 satisfy $0 < c_1 < c_2 < 1$, an additional condition must be checked. For the convergence $\liminf_{k\to\infty} ||P_{W_k}||_F = 0$ of MCG under the strong Wolfe conditions, Sato and Iwai (2015) suggests another rule for choosing β_W .

6.2.5. Convergence

The following lemma benefits convergence analysis of the MCG with β_W in (33) and linear searching satisfying the Armijo condition (35).

Lemma 27 If β_W is chosen as (33), then for arbitrary W,

$$\langle P_W, H_W \rangle \le -\frac{7}{8} \|P_W\|_F^2.$$
 (37)

Proof From updating (31) of H_W , we have $\langle P_W, H_W \rangle = -\|P_W\|_F^2 + \beta_W \langle P_W, Z_W \rangle$. If $\langle Y_W, Z_W \rangle = 0$, then $\beta_W = 0$ by (33), and $\langle P_W, H_W \rangle = -\|P_W\|_F^2$. Otherwise,

$$\beta_W \langle P_W, Z_W \rangle = \frac{1}{8} \left(8 \frac{\langle P_W, Z_W \rangle}{\langle Y_W, Z_W \rangle} \langle P_W, Y_W \rangle - 16 \frac{\langle P_W, Z_W \rangle^2}{\langle Y_W, Z_W \rangle^2} \langle Y_W, Y_W \rangle \right)$$
$$= \frac{1}{8} \left(\|P_W\|_F^2 - \|P_W - 4 \frac{\langle P_W, Z_W \rangle}{\langle Y_W, Z_W \rangle} Y_W\|_F^2 \right) \le \frac{1}{8} \|P_W\|_F^2.$$

Hence, $\langle P_W, H_W \rangle \leq - \|P_W\|_F^2 + \frac{1}{8} \|P_W\|_F^2 = -\frac{7}{8} \|P_W\|_F^2$.

Thus, if the Armijo condition (35) is satisfied with α_W , we have the decreasing property

$$f_{\delta}(W_{\text{new}}) \le f_{\delta}(W) - \frac{7\tau\alpha_W}{8} \|P_W\|_F^2 \le f_{\delta}(W).$$
(38)

This equality holds only if $P_W = 0$. Hence, starting with any point, the MCG converges in the sense that $P_{W_k} = 0$ at a W_k or

$$\lim_{k \to \infty} P_{W_k} = 0. \tag{39}$$

That is, the MCG converges globally.

Theoretically, for a sufficiently small δ , the minimizer of f_{δ} is also a local minimizer of f, as previously mentioned. However, a smaller δ might yield slower convergence of the MCG algorithm, which frequently occurs in numerical experiments. We use the stepped strategy of decreasing δ and use the minimizer W_{δ} as an initial guess for the MCG with a smaller δ . This strategy can accelerate convergence.

Theorem 28 Let $\{\delta_{\ell}\}$ be a decreasing sequence and $W^{(\ell)}$ be a solution of the manifold conjugate gradient method with (33), starting with the previous $W^{(\ell-1)}$ and satisfying the Armijo condition. Then, $\{f_{\delta_{\ell}}(W^{(\ell)})\}$ is monotonously decreasing.

Proof Obviously, if $\delta' < \delta''$, then $q_{\delta'}(t) \le q_{\delta''}(t)$ for $q_{\delta}(t)$ given in (26) and all t. Hence, $f_{\delta'}(W) \le f_{\delta''}(W)$ for all W, and $f_{\delta_{\ell+1}}(W^{(\ell)}) \le f_{\delta_{\ell}}(W^{(\ell)})$. This equality holds only if $\min_{ij} |c_{ij}^{(\ell)}| \ge \delta_{\ell}$ since $q_{\delta'}(t) = q_{\delta''}(t)$ only if $|t| \ge \delta''$. By (38), $f_{\delta_{\ell+1}}(W^{(\ell+1)}) \le f_{\delta_{\ell+1}}(W^{(\ell)})$. This equality holds only if $P_{W^{(\ell)}} = 0$. Therefore, $f_{\delta_{\ell+1}}(W^{(\ell+1)}) \le f_{\delta_{\ell}}(W^{(\ell)})$ for all ℓ , and this strict inequality holds if $P_{W^{(\ell)}} \neq 0$ or $\min_{ij} |c_{ij}^{(\ell)}| < \delta_{\ell}$.

6.2.6. Computational Details

Several computational issues may affect the efficiency of the MCG algorithm: the stopping condition of the inner iteration of W given δ , the rule for choosing a suitable α_W satisfying the Armijo condition, the choice of the initial testing value of α_W , and the choice of δ . We offer details on these computational issues below.

Stopping criterion. Given $\delta > 0$, we normalize H_W to have a unit Frobenius norm prior to linear searching. Since $\alpha_W = \alpha_W ||H_W||_F = ||W_{\text{new}} - W||_F$, a simple stopping criterion of the iteration of W is that $\alpha_W \leq \epsilon_{\alpha}$ with a small constant ϵ_{α} .

Algorithm 1 MSS using manifold conjugated gradients (MSS_MCG)

Input: V, V_{\perp}, Ω , initial guess W, δ_0 , and α_{init} , parameters $\rho, \gamma, \epsilon_{\alpha}, \epsilon_C, \epsilon_{\delta}, \ell_{\text{max}}$, and k_{max} Output: W and C. 1: Compute $C_v = VV^T$, $V_w = V_{\perp}W$, and $C = C_v + V_w V_w^T$, set $\delta = \delta_0$, and save $W^{(0)} = W$. 2: For $\ell = 1, 2, \dots, \ell_{\max}$ Save $C_{\text{old}} = C$, and compute $f = f_{\delta}(W)$ as (27) with the current C. 3: For $k = 0, 1, 2, \cdots, k_{\max}$ 4: Compute grad $f_{\delta}(W)$ as (28) and $P = \mathcal{P}_W(\operatorname{grad} f_{\delta}(W))$ as (30). 5:Set H = -P if k = 0, or compute H as (31) and (33), and $\frac{H}{\|H\|_{F}} \to H$ if k > 0. 6:Starting with α_{init} , choose α satisfying the Armijo condition, but α/ρ does not. 7: Update $W := W + \alpha H$, $V_w = V_{\perp}W$, and reset $\alpha_{\text{init}} = \alpha$. 8: Update $C = C_v + V_w V_w^T$, $f = f_{\delta}(W)$. 9:If $\alpha < \epsilon_{\alpha}$, terminate the inner iteration. 10: End 11: If $\|\Omega \odot (C - C_{\text{old}})\| < \epsilon_C$ and $\delta < \epsilon_{\delta}$, terminate, otherwise, reduce $\delta := \gamma \delta$. 12:13: End

Choosing α_W . To guarantee convergence by Corollary 4.3.2 of Absil et al. (2009), we determine an α_W such that α_W satisfies the Armijo condition but $\alpha'_W = \alpha_W/\rho$ does not. This is accomplished via repeatedly testing α in the rule: $\alpha := \alpha/\rho$ if (34) holds or $\alpha := \alpha * \rho$ otherwise, starting with an initial value α_0 . This is basically an estimation of the largest α satisfying the Armijo condition. Taking α^*_W as a good approximation of the minimizer of $\phi(\alpha) = f_{\delta}(W + \alpha H_W)$, the relative approximation error is bounded,

$$0 \le \frac{\alpha_W^* - \alpha_W}{\alpha_W} \le \frac{\alpha_W / \rho - \alpha_W}{\alpha_W} = \frac{1 - \rho}{\rho}.$$

Hence, a ρ closer to 1 yields a better approximate α_W to α_W^* , and hence, a smaller value of f_{δ} , roughly speaking. We typically choose $\rho \in [0.5, 1)$.

Initial guess of α_W . For simplifying the discussion, we normalize H_W to have a unit Frobenius norm prior to linear searching. Since α_W tends to zero as the iteration of Wconverges, a good estimate for α_W is $\alpha_{W_{\text{old}}}$ if the previous $\alpha_{W_{\text{old}}}$ is available. This initial guess works well in our experiments—it only takes twice testings for each update of W in general, but may fail when the curvature of $\phi(\alpha) = f_{\delta}(W + \alpha H_W)$ achieves a local minimum near $\alpha = 0$, which may result in a very small $\alpha_W \approx 0$. This phenomenon happens when W is close to a local minimizer or when the direction H_W is unsuitable, causing very slow descent. Thus, we change H_W back to $-P_W$ if the Armijo condition is unsatisfied under at most k_{max} testings in case the computational cost becomes prohibitive. In our experiments, we generally set $k_{\text{max}} = 10$.

Setting δ . In practice, a sequence of decreasing $\{\delta_\ell\}$ is used. We simply choose $\delta_\ell = \gamma^{\ell-1}\delta_0$ with $\gamma < 1$. Let $W^{(\ell)}$ be the solution corresponding to δ_ℓ . We terminate the outer iteration if $\|\Omega \odot (C_{W^{(\ell)}} - C_{W^{(\ell-1)}})\|_{\infty} < \epsilon_C$ with a given accuracy or $\delta_\ell \leq \epsilon_\delta$, where ϵ_δ is a small constant such as ϵ_α .

The MCG algorithm is summarized in Algorithm 1.

Algorithm 2 Construct active set Ω

Input: a symmetric graph A and the parameter τ .

Output: active set Ω and partition J.

- 1: Compute the sum $a = \sum_{j} a_{j}$ of all columns of A and set D = diag(a).
- 2: Compute K unit eigenvectors Q of $D^{-1/2}AD^{-1/2}$ with the largest eigenvalues.
- 3: Apply k-means on the normalized rows $\{\tilde{y}_j\}$ of Q to get centroids $\{b_k\}$ and partition J.
- 4: Compute $q_{i\ell} = \frac{\psi(\tilde{q}_{i\ell})}{\sum_k \psi(\tilde{q}_{i\ell})}$ via (40) and $\psi(t) = \begin{cases} 1, & \text{if } t < \tau; \\ 0, & \text{if } t \ge \tau. \end{cases}$
- 5: Set the active set $\Omega = \{(i, j) : q_{i\ell}q_{j\ell} < 1\}.$

6.3. Active Set Updating

Once we obtain a solution C = C(S) of (23) with an active set Ω , as an estimated solution of $\min_{S \in \mathbb{S}} \|C_{\text{off}(J)}(S)\|_1$, we must update the current Ω together with λ as (24). In this subsection, we provide an effective approach for updating the active set Ω , that addresses two issues in the unnormalized spectral clustering for estimating the K-partition J: small segments and instability of classical k-means.

There is an implicit restriction $|J_k| > d_{\min}$ with unknown d_{\min} for partition $J \in \mathcal{J}(K)$ in practice. This restriction implies that J_k should not be small. Hence, we adopt normalized cutting (Shi and Malik, 2000) to avoid small blocks in learning J. For the sake of completeness, we briefly describe the approach taken in this paper, which is similar to that of Von Luxburg (2007).

Normalized cutting modifies $||C_{\text{off}(J)}||_1 = \frac{1}{2} \sum_{ij} |c_{ij}|| ||u_i - u_j||_2^2$ to $\frac{1}{2} \sum_{ij} |c_{ij}|| ||v_i - v_j||_2^2$, by just changing the assignment vectors $u_i = e_k$ of J to the rescaled vector $v_i = e_k / \sqrt{\sum_{j \in J_k} \alpha_j}$ for $i \in J_k$, where e_k is the k-th column of I_K , the identity matrix of order K, and $\alpha_j = \sum_i |c_{ji}|$. Hence, $u_i = v_i / ||v_i||$ can be determined by the solution of the equivalent problem min tr (VLV^T) subjected to $V = [v_1, \cdots, v_n]$ with discrete entries and $VDV^T = I_K$, where $L = D - (|C| + |C|^T)/2$ and D is a diagonal matrix of scales $\{\sum_{j=1}^n \frac{|c_{ij}| + |c_{ji}|}{2}\}$. The discrete restriction is released for computation, and hence, V is estimated by the solution of min tr (YLY^T) subjected to $YDY^T = I_K$, which is $Y = Q^T D^{-1/2}$ with Q of K unit eigenvectors of $D^{-1/2}(|C| + |C|^T)D^{-1/2}$ corresponding to the K largest eigenvalues. Therefore, $\{u_i\}$ is estimated by $\{\tilde{y}_i = y_i/||y_i||\}$, or equivalently, partition J is estimated by the k-means clustering of $\{\tilde{y}_i\}$. That is, we assign labels for $\{\tilde{y}_i\}$ according to the centroids $\{b_k\}$ given by k-means as follows:

$$\ell(\tilde{y}_j) = \arg\min_k \|\tilde{y}_j - b_k\|_2, \quad j = 1, \cdots, n$$

where $J = \{J_1, \dots, J_K\}$ with $J_k = \{j : \ell(\tilde{y}_j) = k\}.$

However, faulty assignment may occur via k-means clustering, especially when some $\{\tilde{y}_i\}$ are located between two centers. A hard assignment strategy may mislead the partition. To address its effect on the optimization of C, we suggest using the soft strategy of setting the active set Ω based on a probability estimation p_{ij} of points \tilde{y}_i and \tilde{y}_j belonging to different subspaces: $\omega_{ij} = 1$ if $p_{ij} \geq \gamma$ with a constant $\gamma \in (0, 1]$, or $\omega_{ij} = 0$ otherwise. By the law of total probability, we write $p_{ij} = 1 - \sum_{\ell} q_{i\ell}q_{j\ell}$, where $q_{i\ell}$ is the probability of sample

Algorithm 3 Minimal subspace segmentation via alternative optimization (MSS_AO) Input: number of subspace K, d, initial active set Ω , λ_0 , τ , maximal iteration number t_{max} . Output: J and C.

Initially set W = [I_d, 0]^T.
 For t = 1, 2, · · · , t_{max}
 If ℓ = 1, set λ = λ₀. Otherwise, set λ as (24).
 Save Ω_{old} = Ω and compute C by Algorithm 1 with the current active set Ω.
 Update the current Ω and J by Algorithm 2 with A = (|C| + |C|^T)/2.
 If Ω = Ω_{old}, terminate the iteration.
 End

 x_i belonging to the estimated subspace span (X_{J_ℓ}) . Hence, the probability of x_i and x_j belonging the same subspace is $\sum_{\ell} q_{i\ell}q_{j\ell}$. We set $q_{i\ell} = \frac{\psi(\tilde{q}_{i\ell})}{\sum_k \psi(\tilde{q}_{i\ell})}$ with the rescaled distance to a centroid,

$$\tilde{q}_{i\ell} = \frac{\|\tilde{y}_i - b_\ell\|_2 - \min_k \|\tilde{y}_i - b_k\|_2}{\max_k \|\tilde{y}_i - b_k\|_2 - \min_k \|\tilde{y}_i - b_k\|_2},\tag{40}$$

where ψ is a nonincreasing function. For example, $\psi(t) = 1$ for $t \leq \tau$ and $\psi(t) = 0$ otherwise, where $\tau \in (0, 1)$ is a given constant. In our experiments, we simply set $\tau = 1/2$. Algorithm 2 lists the detailed steps of the construction of Ω .

Algorithm 3 summarizes the alternative rule of updating C(S) and Ω for solving (22). Compared with other state-of-art methods, this algorithm provides improved segmentation, especially when the minimal subspaces are significantly intersected with each other. We show the relevant comparisons in the experiment section of this paper. It is possible that the computed solution is locally optimal. In the next subsection, we further consider algorithmic improvements to avoid such localization as much as possible.

6.4. The Pseudo-dual Problem and Solver

The alternative method for solving the primal problem (22) provided in previous subsections may obtain only a locally optimal solution in some cases due to nonconvexity. In this subsection, we consider an algorithm for solving an equivalent pseudo-dual problem of (22) for improved capability to jump out of local minima.

6.4.1. The Pseudo-dual Problem

Changing the objective function $\|C_{\text{off}(J)}\|_1$ of the primal problem (22) as per restriction $C_{\text{off}(J)} = 0$ while changing its restriction X = XC as per function $\|X - XC\|_F^2$ for minimizing and keeping the same restrictions $C^T = C$ and r(C) = d, we can easily obtain the following pseudo-dual problem

$$\min_{J \in \mathcal{J}(K), C} \|X - XC\|_F^2 \quad \text{s.t. } C_{\text{off}(J)} = 0, \ C = C^T, \ r(C) = d.$$
(41)

The pseudo-dual problem is equivalent to the primal problem under the conditions of Theorem 11, because both problems have the same unique solution by Theorem 24.

The pseudo-dual problem can be further simplified because the off-diagonal blocks of Care zero. Let $C_{J_k} = C(J_k, J_k)$ as before. We see that

$$||X - XC||_F^2 = \sum_k ||X_{J_k} - X_{J_k}C_{J_k}||_F^2$$
, and $r(C) = \sum_k r(C_{J_k})$.

Hence, (41) becomes

$$\min_{\{C_k\},\{J_k\}\in\mathcal{J}(K)}\sum_{k=1}^K \|X_{J_k} - X_{J_k}C_{J_k}\|_F^2 \quad \text{s.t. } C = C^T, \ \sum_k r(C_{J_k}) = d.$$
(42)

It is convenient to optimize the block-diagonal C in the above problem, since this is equivalent to solving the K independent subproblems

$$\min_{r(C_{J_k})=d'_k} \|X_{J_k} - X_{J_k}C_{J_k}\|_F^2, \quad k = 1, \cdots, K,$$
(43)

on a smaller scale, provided that d can be split as $d = \sum_k d'_k$ with a good estimate d'_k of the true $d_k = r(X_k)$ for each k. We discuss how to split d and how to optimize the partition given C in the next subsection.

6.4.2. Subspace Correction

Since $r(C_{J_k}) = d'_k$, $r(X_{J_k}C_{J_k}) \leq d'_k$ and $||X_{J_k} - X_{J_k}C_{J_k}||_F^2 \geq \min_{r(Z) \leq d'_k} ||X_{J_k} - Z||_F^2$. It is known that the minimum is given by the truncated SVD of X_{J_k} with rank d'_k . That is, the minimizer $Z_k = G_k D_k Q_k^T$, where G_k and Q_k consist of the d'_k left and right singular vectors of X_{J_k} , respectively, corresponding to the d'_k largest singular values, and D_k is a diagonal matrix of the d'_k largest singular values. If we choose $C_{J_k} = Q_k Q_k^T$, then $X_{J_k} C_{J_k} = G_k D_k Q_k$. That is, $Q_k Q_k^T$ solves the subproblem $\min_{r(C_{J_k})=d'_k} \|X_{J_k} - X_{J_k} C_{J_k}\|_F^2$, and

$$\min_{r(C_{J_k})=d'_k} \|X_{J_k} - X_{J_k}C_{J_k}\|_F^2 = \|X_{J_k} - G_k D_k Q_k^T\|_F^2 = \sum_j \sigma_{k,j}^2 - \sum_{j \le d'_k} \sigma_{k,j}^2,$$

where $\sigma_{k,1} \ge \cdots \ge \sigma_{k,d_k}$ are all the singular values of X_{J_k} . The splitting $d = \sum_k d'_k$ can be easily determined. Since

$$\sum_{k} \|X_{J_{k}} - X_{J_{k}} C_{k}\|_{F}^{2} = \sum_{k} \sum_{j} \sigma_{k,j}^{2} - \sum_{k} \sum_{j \le d_{k}'} \sigma_{k,j}^{2}$$

minimizing $\sum_k \|X_{J_k} - X_{J_k} C_k\|_F^2$ is equivalent to collecting the *d* largest values of $\{\sigma_{k,j}\}$. Once the selection is completed, the splitting $d = \sum_k d'_k$ is immediately available by setting d'_k as the number of selected $\{\sigma_{k,j}\}$ in the *d* largest values.

We now consider how to update partition $J = \{J_k\}$ given $\{C_k\}$. Because we have obtained the spanning subspaces $\{\text{span}(G_k)\}$, partition J can be updated by the new partition $\tilde{J} = {\tilde{J}_1, \cdots, \tilde{J}_K}$ according to the rule of the nearest subspace for each sample, that is,

$$\tilde{J}_{k} = \{ j : k = \arg\min_{\ell} \|x_{j} - G_{\ell}G_{\ell}^{T}x_{j}\|_{2}^{2} \}.$$
(44)

Algorithm 4 Subspace correction for solving the pseudo-dual problem (41) Input: X, d, initial K-partition J, and max iteration number s_{\max} Output: $\{J_k\}$ and $\{C_k\}$. 1: For $s = 1, 2, \dots, s_{\max}$ 2: Save $J_{\text{old}} = J$ and compute the d largest singular triples $\{g_{ki}, \sigma_{ki}, q_{ki}\}$ of each X_{J_k} . 3: Pick up d largest values from $\{\sigma_{ki}\}$, containing d'_k selected ones for each k. 4: Set $G_k = [g_{k1}, \dots, g_{kd'_k}]$ and update J_{old} to $J = \{J_k\}$ according to (44). 5: If $J = J_{\text{old}}$, set $C_k = Q_k Q_k^T$ with $Q_k = [q_{k1}, \dots, q_{kd'_k}]$ for each k, and terminate. 6: End

Our subspace correction method for solving the pseudo-dual problem (41) is summarized in Algorithm 4. We note that the above method is a bit similar to the K-Subspace algorithm proposed by Bradley and Mangasarian (2000) in which the dimension d_k of each true subspace S_k is known, and each J_k is assumed to match dimension d_k correctly. These two assumptions cannot be satisfied in the complicated case that we consider because the spanning subspaces of the minimal segments are unknown.

6.4.3. Convergence

Algorithm 4 decreases the objective function of (42). On the one hand, given $J = \{J_k\}$, the optimal blocks $\{C_k\}$ are provided by $C_k = Q_k Q_k^T$ as shown above. Hence,

$$\sum_{k} \|X_{J_{k}} - X_{J_{k}}C_{J_{k}}\|_{F}^{2} = \sum_{k} \|X_{J_{k}} - G_{k}G_{k}^{T}X_{J_{k}}\|_{F}^{2}$$
$$= \sum_{k} \sum_{j \in J_{k}} \|x_{j} - G_{k}G_{k}^{T}x_{j}\|_{2}^{2} \ge \sum_{j} \min_{\ell} \|x_{j} - G_{\ell}G_{\ell}^{T}x_{j}\|_{2}^{2}.$$

On the other hand, as $X_{J_k}C_{J_k} = G_k D_k Q_k$, we also have $X_{\tilde{J}_k} \tilde{C}_{\tilde{J}_k} = \tilde{G}_k \tilde{D}_k \tilde{Q}_k^T$ for the updated pairs $\{\tilde{C}_{\tilde{J}_k}, \tilde{J}_k\}$ of $\{C_{J_k}, J_k\}$ since $\tilde{G}_k \tilde{D}_k \tilde{Q}_k^T$ is a truncated SVD of $X_{\tilde{J}_k}$. Hence,

$$\sum_{j} \min_{\ell} \|x_{j} - G_{\ell} G_{\ell}^{T} x_{j}\|_{2}^{2} = \sum_{k} \sum_{j \in \tilde{J}_{k}} \|x_{j} - G_{k} G_{k}^{T} x_{j}\|_{2}^{2} = \sum_{k} \|X_{\tilde{J}_{k}} - G_{k} G_{k}^{T} X_{\tilde{J}_{k}}\|_{F}^{2}$$
$$\geq \sum_{k} \|X_{\tilde{J}_{k}} - \tilde{G}_{k} \tilde{D}_{k} \tilde{Q}_{k}^{T}\|_{F}^{2} = \sum_{k} \|X_{\tilde{J}_{k}} - X_{\tilde{J}_{k}} \tilde{C}_{k}\|_{F}^{2}.$$

Therefore, $\sum_{k} \|X_{J_k} - X_{J_k}C_{J_k}\|_F^2 \ge \sum_{k} \|X_{\tilde{J}_k} - X_{\tilde{J}_k}\tilde{C}_k\|_F^2$. The alternative iteration converges in the sense of decreasing the value of the objective function. Because only a finite number of partitions exist, the alternative iteration can be terminated within a finite number of steps as the function value is unchanged, though J may have a differently modified \tilde{J} .

Theorem 29 The algorithm of subspace correction yields a decreasing sequence of objective values and terminates within a finite number of iterations.

It should be pointed out that multiple partitions achieving the same objective values may exist if some samples have the same minimal distances to different estimated sample subspaces. If this happens at a terminated partition J and its modified \tilde{J} , the equalities of objective values imply the equalities

$$\sum_{k} \sum_{j \in J_{k}} \|x_{j} - G_{k} G_{k}^{T} x_{j}\|_{2}^{2} = \sum_{j} \min_{\ell} \|x_{j} - G_{\ell} G_{\ell}^{T} x_{j}\|_{2}^{2} = \sum_{k} \sum_{j \in \tilde{J}_{k}} \|x_{j} - \tilde{G}_{k} \tilde{G}_{k}^{T} x_{j}\|_{2}^{2}$$

One may understand the difference between J and \tilde{J} by the arbitrary labeling of such samples because of their equal distances. To clearly show this, let

$$M_{j} = \left\{ k : \|x_{j} - G_{k}G_{k}^{T}x_{j}\|_{2} = \min_{\ell} \|x_{j} - G_{\ell}G_{\ell}^{T}x_{j}\|_{2} \right\}$$

for each j. Then, each J_k can be split as $J_k = J_k^0 \cup J'_k$, where J_k^0 consists of the j's with a singleton $M_j = \{k\}$, and J'_k is a set of partial j's whose M_j has at least two indices, one of which is k. Similarly, $\tilde{J}_k = J_k^0 \cup \tilde{J}'_k$. Obviously, $J_k \neq \tilde{J}_k$ is equivalent to $J'_k \neq \tilde{J}'_k$. Randomly labeling these j's according to the multiple k's in M_j results in multiple partitions. That is, there are multiple options for setting \tilde{J} in this case. It is unclear whether there is a \tilde{J} among the multiple choices that achieves a smaller value of the objective function. Choosing such a \tilde{J} may obtain better convergence but requires a complicated labeling rule, rather than the simple one (44). We do not intend to further exploit the multiplicity of partitions because of the nonsingletons $\{M_j\}$.

6.5. Hybrid Optimization

Both Algorithms 3 and 4 may fall into local minimizers, but exhibit their own convergence behaviors. Algorithm 3 is relatively stable on the initial setting of partition J or active set Ω , in the sense that the convergent solution C or J always has good accuracy with respect to the minimal partition, although the solution may not be completely correct. Algorithm 4 heavily depends on the initial guess of J and may give a completely incorrect solution if the initial partition is poor. A good initial J for Algorithm 4 should ensure that each J_k dominates samples from the same minimal segment. In this case, the algorithm 4 converges to the true minimal partition quickly.

In this subsection, we consider a hybrid strategy for minimal subspace learning that combines primal and pseudo-dual optimization, which we term hybrid optimization. Essentially, starting with the coarsest active set Ω_c covering all index pairs (i, j) except the diagonal indices $\{(i, i)\}$, the hybrid strategy first solves the primal problem (22) with an active set Ω and then solves the pseudo-dual problem (41) using the primal solution as its initial guess. This procedure is repeated if necessary.

The key issue for hybrid optimization is constructing an initial guess for the primal (pseudo-dual) algorithm from the solution of the pseudo-dual (primal) algorithm. It is easy to construct an initial partition for the pseudo-dual algorithm (Algorithm 4) based on subspace correction using the solution given by the primal algorithm (Algorithms 3). Here, we focus on constructing a suitable Ω for Algorithms 3, based on partition $J = \{J_\ell\}$ given by Algorithm 4. Here, Ω means the matrix with entries ω_{ij} . We may slightly change the 0-1 setting of the entries to that with one of the three values $0, 1, \beta$ because of the property of subspace correction.

Algorithm 5 Minimal subspace segmentation via hybrid optimization (MSS_HO)Input: X, K, parameter β , maximal iteration number h_{\max} of HOOutput: J and C1: Initially set $\Omega = \Omega_c$ with $\omega_{ij} = 1$ if $i \neq j$ and $\omega_{ii} = 0$.2: For $h = 1, 2, \cdots, h_{\max}$ 3: Save $\Omega_{old} = \Omega$, and solve the primal problem (22) to get J_{prim} and C by4: Algorithm 3 with Ω .5: Solve the pseudo-dual problem (41) to get J by Algorithm 4 using J_{prim} initially.6: Update Ω as (46) if there is $J_k = \emptyset$, or as (45) otherwise. If $\Omega = \Omega_{old}$, terminate.7: End

If all the K subsets are not empty, it is highly possible that each J_{ℓ} is dominated by a single true segment. Thus, we modify Ω as follows:

$$\omega_{ij} = \begin{cases} 1 & \text{if } i \in J_s, j \in J_t, \ s \neq t; \\ 0 & \text{if } i, j \in J_k. \end{cases}$$
(45)

However, if there are some empty J_k , without loss of generality, let J_1, \dots, J_ℓ be all the nonempty subsets with $\ell < K$. Since some true minimal segments are approximately merged together into a nonempty J_k because of the subspace correction, the entries in the off-diagonal block $C(J_s, J_t)$ decrease faster than those $C(J_{k'}^*, J_{k''}^*)$ with $k' \neq k''$ if $J_{k'}^*$ and $J_{k''}^*$ are merged together. We slightly modify the coarse Ω_c to $\Omega_\beta = (\omega_{ij})$ with the following

$$\omega_{ij} = \begin{cases} \beta & \text{if } i \in J_s, j \in J_t, \ s \neq t; \\ 1 & \text{if } i, j \in J_k, \ i \neq j; \\ 0 & \text{if } i = j. \end{cases}$$

$$(46)$$

The constant β plays a special role in controlling the convergent behavior of C = C(S)in the iteration of Algorithm 3 using Ω_{β} . Compared with the iteration of C in Algorithm 3 before shifting to Algorithm 4 for updating the partition, a larger $\beta > 1$ can accelerate the decreasing of the blocks $C(J_s, J_t)$ with $s \neq t$ because of the larger weights in the function

$$\|\Omega_{\beta} \odot C\|_1 = \sum_k \sum_{i \neq j \in J_k} |c_{ij}| + \beta \sum_{s \neq t} \|C(J_s, J_t)\|_1$$

Once these $C(J_s, J_t)$ are small, block $C(J_{k'}^*, J_{k''}^*)$ begins decreasing, a bit similar to the result of applying Algorithm 3 on the smaller block $C(J_k, J_k)$. Thus, a larger β helps to turn off the decreasing early. Note that a smaller $\beta < 1$ can balance $\{C(J_s, J_t)\}$ and $\{C(J_{k'}^*, J_{k''}^*)\}$ since it can delay the decreasing of the $C(J_s, J_t)$, or equivalently, relatively accelerate the decreasing of $C(J_{k'}^*, J_{k''}^*)$. When such balance occurs, the merging of multiple minimal segments might also be delayed in Algorithm 4 using such a locally optimal solution of Algorithm 3. However, the value of β must be carefully chosen to balance the decreasing of these blocks. For the sake of simplicity, we just suggest using a $\beta > 1$. In our experiments, we always set $\beta = 1.25$. See Algorithm 5 for the procedure of our hybrid optimization procedure.

Figure 2 plots four indication matrices E_J of four partitions obtained by the hybrid algorithm, where $(E_J)_{ij} = 1$ if $i, j \in J_k$, or $(E_J)_{ij} = 0$ if i, j belong to different J_k 's.

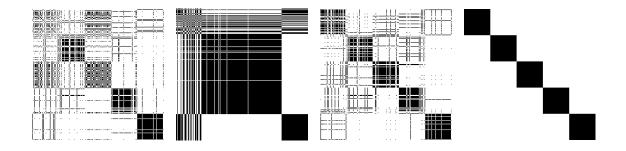


Figure 2: Indication matrix $E_{J^{(t)}}$ of the computed partition of Algorithm 3 using Ω_c (left) or Ω_β (middle right) corresponding to the solution (middle left) of Algorithm 4 starting with the left J. The right J is a solution of Algorithm 4 initially using the middle right J.

The data set has minimal segmentation consisting of five minimal segments of equal size. Starting with the coarsest Ω_c , Algorithm 3 obtains a solution J whose indication matrix is plotted on the left. J contains five nonempty pieces $\{J_k\}$; three of them have relatively dominant indices from a single minimal segment and other two are mixed by multiple minimal segments. Due to this mixture, the pseudo-dual step gives a partition with four nonempty pieces, in which two of them are very small, one almost contains the indices of a minimal segment, and the largest one is dominated by other minimal segments. The initial setting (46) can significantly reduce the mixture at the primal step; see the indication matrix plotted third in Figure 2. Due to the improvement, the second pseudo-dual step correctly recovers all the minimal segments.

7. Generalization for Noisy Samples

Given a noisy sample set $X = X_* + E$, where X_* is a set of unknown clean samples and E is a noise set, we seek an MSDR with respect to the subspaces $\{S_k\}$ spanned by the minimal segments of X_* theoretically. Our algorithms discussed in previous sections are based on the orthonormal matrix V of the right singular vectors of X_* corresponding to nonzero singular values and its orthogonal complement V_{\perp} . If we can estimate V from noisy samples with high accuracy, these algorithms can also be used for subspace segmentation from noisy samples. Numerically, the required orthonormal matrix V can be estimated by the dominant right singular vectors of X. The classical perturbation theory of singular values shows that the estimation of V, or more preciously, the estimation of the subspace spanned by the dominant singular vectors, is robust if the noise is relatively smaller than the smallest singular value. This means that if the smallest singular value of X_* is large, the data noise could be somewhat relatively large. Further, we could apply the MSS algorithms on the estimated V and its orthogonal complement V_{\perp} for segmenting the noisy samples. Perturbation theory on solutions is an interesting topic. We leave it as further work.

In this section, we consider a robust approach for the complicated cases of considerable noise or an incorrectly estimated dimension sum d. A generalized sparse model is given to handle noisy samples. We solve this sparse problem by applying an ADMM method.

7.1. The Relaxed Optimization

Let C_* be an MSDR of the latent samples X_* , that is, $X_* = X_*C_*$ and C_* is a blockdiagonal matrix with rank d. By Theorem 24 on the one hand, $C_* = G_*G_*^T$ with an orthonormal G_* of d columns. On the other hand, since $X_* = X - E$, the required SDR also satisfies $X = XC_* + E(I - C_*)$. That is, the self-expressive error $X - XC_*$ should be as small as the noise in magnitude. Therefore, it makes sense for approximating the MSDR to minimize the sparsity $\|C_{\text{off}}\|_1$ subjected to $C = GG^T$ with an orthonormal G = $V_* + (V_*)_{\perp}Q$ of d columns, if the correct sum d of subspace dimensions is known, we should also simultaneously minimize the self-expressive error X - XC in a suitable measurement $\phi(X - XC)$. That is, we may consider the optimization problem

$$\min_{C = GG^T, G^T G = I_d} \Big\{ \|C_{\text{off}}\|_1 + \alpha \phi(X - XC) \Big\}.$$

Some relaxations on the above problem are required for efficient computation. Here, we adopt four kinds of relaxations:

- 1) relax the first term to $\|\Omega \odot C\|_1$ with an Ω that can be modified iteratively,
- 2) add a penalty term on the diagonal vector c of C to decrease the nonconvexity,
- 3) relax the special restriction on $G = V_* + (V_*)_{\perp}Q$ to be a general G of d columns, and 4) relax the strict expressive matrix $C = GG^T$ to $C \approx GG^T$.
- The first two relaxations are similar to those discussed in previous sections without noise, as in the basic model (23). The third one can avoid estimating the dimension rof data space, its orthogonal basis V_* , and orthogonal complement of V_* . The last one considers the case where d may be approximately estimated. The approximation $C \approx GG^T$ can be implicitly obtained by minimizing the error function $||C - GG^T||_F^2$. Combining these

relaxations together results in the following sparse problem,

$$\min_{C,\Omega,G} \left\{ \mathcal{F}(C,\Omega,G) = \|\Omega \odot C\|_1 + \frac{\lambda}{2} \|c\|_2^2 + \alpha \phi(X - XC) + \frac{\beta}{2} \|C - GG^T\|_F^2 \right\}.$$
(47)

We may choose ϕ as the norm $\|\cdot\|_1$, $\|\cdot\|_{2,1}$, or $\|\cdot\|_F^2$, depending on the noise distribution. It is reasonable to set the parameters λ , α , and β proportional to the number of samples in each subspace. If the number of samples in each subspace are approximately equal, we can set the parameters proportional to n/K. We will show that this strategy works well numerically.

As in the noiseless case, we also solve (47) via alternatively optimizing (C, G) and Ω : We solve

$$\min_{C,G} \mathcal{F}(C,\Omega,G) \tag{48}$$

with a fixed Ω , and then update Ω when (C, G) is updated. The problem (48) is also addressed via alternatively optimizing C and G because we have the following two sound propositions:

Algorithm 6 Graph construction from C

Input: C, γ, σ , and $s \ge 1$. Output: graph matrix A.

- 1: Cut off small entries of C to get a sparse C_{γ} with column norms $||C_{\gamma}e_j|| \approx \gamma ||Ce_j||$.
- 2: Compute the left singular vectors $\{u_i\}$ of C_{γ} corresponding to singular values $\sigma_i \geq \sigma$.
- 3: Construct $A = (\langle g_i, g_j \rangle^s)$ with the nomalized rows $\{g_j\}$ of $[\cdots, \sqrt{\sigma_i}u_i, \cdots]$.

(1) The subproblem $\min_{G} \mathcal{F}(C, \Omega, G)$ is equivalent to $\min_{G \in \mathcal{R}^{n \times d}} ||C - GG^T||_F^2$ whose solution is as follows:

$$GG^{T} = P \operatorname{diag}((\lambda_{1})_{+}, \cdots, (\lambda_{d})_{+})P^{T},$$
(49)

where $\{\lambda_i\}$ are the *d* largest eigenvalues of $(C + C^T)/2$ and *P* consists of the corresponding eigenvectors.

(2) The subproblem $\min_{C} \mathcal{F}(C, \Omega, G)$ is convex and has a unique solution. We can solve this problem using the ADMM method given in the next subsection.

Therefore, the algorithm for solving (48) consists of an inner-outer iteration scheme. In addition, because the objective function is monotonously decreasing, the algorithm is convergent. Numerically, it is unnecessary to solve the inner problem for updating C with high accuracy. An inaccurate solution by ADMM is sufficient if it can decrease the value of \mathcal{F} , which results in an inaccurate inner-outer iteration method for solving (48).

As soon as (C, S) are updated, we modify Ω using the rule given in Subsection 6.3. That is, we construct a new Ω by Algorithm 2 with input graph A. The simple input $A = (|C| + |C|^T)/2$ is no longer suitable for noisy data since it is not positive semidefinite. We give an approach for constructing a symmetric graph A as input to Algorithm 2. The construction combines the advantages of that based on SSC solutions or LRR solutions as shown in Algorithm 6.

7.2. ADMM Approach

We rewrite the subproblem of (47) for optimizing C given (Ω, G) as the ADMM form

$$\min_{C,E,Z} \left\{ \|\Omega \odot C\|_1 + \frac{\lambda}{2} \|c\|_2^2 + \alpha \phi(E) + \frac{\beta}{2} \|Z - GG^T\|_F^2 \right\} \quad \text{s.t. } E = X - XZ, \ Z = C.$$

Its augmented Lagrangian function is

$$L(C, E, Z) = \|\Omega \odot C\|_{1} + \frac{\lambda}{2} \|c\|_{2}^{2} + \alpha \phi(E) + \frac{\beta}{2} \|Z - GG^{T}\|_{F}^{2} + \frac{\rho'}{2} \|C - Z\|_{F}^{2} + \frac{\rho''}{2} \|X - XZ - E\|_{F}^{2} + \langle C - Z, Y' \rangle + \langle XZ + E - X, Y'' \rangle.$$

Hence, the ADMM scheme is given by the following alternative rule.

$$(\hat{C}, \hat{E}) = \arg\min_{C, E} L(C, E, Z);$$
(50)

$$\hat{Z} = \arg\min_{Z} L(\hat{C}, \hat{E}, Z); \tag{51}$$

$$\hat{Y}' = Y' + \rho'(\hat{C} - \hat{Z});$$
(52)

$$\hat{Y}'' = Y'' + \rho''(X\hat{Z} + \hat{E} - X).$$
(53)

Notice that the objective function of (50) is separable as $L(C, E, \cdot) = L_1(C) + L_2(E) +$ constant, where

$$L_1(C) = \|\Omega \odot C\|_1 + \frac{\lambda}{2} \|c\|_2^2 + \frac{\rho'}{2} \|C - Z + \frac{1}{\rho'}Y'\|_F^2$$

$$L_2(E) = \alpha \phi(E) + \frac{\rho''}{2} \|XZ + E - X + \frac{1}{\rho''}Y''\|_F^2,$$

and the constant means a term not depending on the variables C or E. Hence, $\hat{C} = \arg \min_C L_1(C)$ and $\hat{E} = \arg \min_E L_2(E)$. Below, we provide solutions of the above three subproblems in closed form. The convergence of this ADMM iteration is guaranteed by Boyd et al. (2011).

7.2.1. Updating the Representation Matrix

The step of updating C is separable with respect to its entries. That is, updating each entry of C is an independent procedure. The entry c_{ij} is updated by \hat{c}_{ij} , the solution

$$t^* = \arg\min_{t} \left\{ \omega |t| + \frac{a}{2}t^2 + \frac{\rho'}{2}(t-p)^2 \right\}$$

with the parameters $\omega = \omega_{ij}$, $a = \lambda$ if i = j or a = 0 otherwise, and $p = z_{ij} - y'_{ij}/\rho'$. Since the objective function can be rewritten as $\frac{\rho' + a}{2} \left(t - \frac{\rho' p - \text{sign}(t)\omega}{\rho' + a}\right)^2$, letting $t_1 = \frac{\rho' p - \omega}{\rho' + a}$ and $t_2 = \frac{\rho' p + \omega}{\rho' + a}$, the solution is as follows:

$$t^* = \left\{ \begin{array}{l} t_2, & \text{if } t_2 \le 0\\ 0, & \text{if } t_1 < 0 < t_2\\ t_1, & \text{if } t_1 \ge 0 \end{array} \right\} = \frac{\operatorname{shrink}(\rho' p, \omega)}{\rho' + a},$$

where $\operatorname{shrink}(\beta, \alpha) = \operatorname{sign}(\beta)(|\beta| - \alpha)_+$ is a shrinkage operator of β corresponding to α . Hence, the optimal solution \hat{C} is given by the following

$$\hat{C} = R \odot \operatorname{shrink} \left(\rho' Z - Y', \Omega \right), \tag{54}$$

where R has the diagonals $1/(\rho' + \lambda)$ and the off-diagonals $1/\rho'$, and shrink(B, A) is the elementwise operator of shrink(β, α).

Algorithm 7 Minimal subspace segmentation via relaxed optimization (MSS_RO)

Input: X, K, d, accuracy parameters τ and ϵ , and max iteration numbers t_{\max} , ℓ_{\max} , k_{\max} , k_{\max} . Output: J and C.

1: Initially set $\Omega = \Omega_c$, Z = C = I, Y' = 0, and Y'' = 0, and save $\Omega_{old} = \Omega$. 2: Repeat the following produce for at most t_{max} times. Solve (47) with fixed Ω via the following inner iterations: 3: For $\ell = 1, \cdots, \ell_{\max}$ 4: Save $C_{\text{old}} = C$ and run the ADMM iteration for updating C: 5:For $k = 1, 2, \cdots, k_{\text{max}}$ 6:Save $Z_{\text{old}} = Z$ and update C, E, and Z as (54), (55), and (56), respectively. 7: Modify the multipliers Y' and Y'' as (52) and (53). 8: If $||Z - Z_{old}||_F < \tau$, set C = Z, and terminate the iteration. 9: End 10:If $||C - C_{\text{old}}||_F < \epsilon$, terminate. Otherwise, update G as (49). 11: 12:End Construct the graph A by Algorithm 6 and update Ω and J by Algorithm 2 . 13:If $\Omega = \Omega_{\text{old}}$, terminate the repeat. 14:15: End

7.2.2. Updating the Error Matrix

The solution of min $L_2(E)$ depends on the function ϕ . If $\phi(E)$ is one of the three functions $||E||_{1,1}$, $||E||_{2,1}$, or $||E||_F^2$, the solution is closed-form with $\Delta = X - XZ - Y''/\rho''$,

$$\hat{E} = \begin{cases}
\operatorname{shrink} (\Delta, \alpha/\rho''), & \text{if } \phi(E) = ||E||_1; \\
\Delta \operatorname{diag}(\beta_1, \cdots, \beta_n), & \text{if } \phi(E) = ||E||_{2,1}; \\
\Delta/(1 + 2\alpha/\rho''), & \text{if } \phi(E) = ||E||_F^2,
\end{cases}$$
(55)

Here, the first form is similar to that given by Beck and Teboulle (2009). In the second form, $\beta_i = (\|\delta_i\|_2 - \alpha/\rho'')_+ / \|\delta_i\|_2$ with the columns δ_i of Δ , as shown by Yang et al. (2011).

7.2.3. Updating the Relaxation Variable

Fixing \hat{C} and \hat{E} , $L(\hat{C}, \hat{E}, Z)$ is a quadratic function of Z. Hence, its minimizer is unique and is given by the solution of the equation $\frac{\partial}{\partial Z}L(\hat{C}, \hat{E}, Z) = 0$. That is,

$$\beta(Z - GG^T) + \rho'(Z - \hat{C}) + \rho''X^T(XZ + \hat{E} - X) - Y' + X^TY'' = 0.$$

Thus, the minimizer of (51) is

$$\hat{Z} = \left((\beta + \rho')I + \rho''X^TX \right)^{-1} \left(\beta G G^T + \rho' \hat{C} + \rho''X^T(X - \hat{E}) + Y' - X^TY'' \right).$$
(56)

The whole iterative procedure for solving (47) is summarized in Algorithm 7, which combines the closed-forms of solutions of the subproblems (50) and (51), the ADMM iteration, and the updating of Ω if necessary. The number of repeats t_{max} can be small. In some examples, setting $t_{\text{max}} = 1$ also gives a good solution.

8. Experiments

We evaluate the performance of our algorithms on synthetic data sets without noise and two kinds of real-world data sets for face recognition and motion detection. The synthetic data vectors are sampled from the union of several known subspaces $\{S_k\}$ such that the segment X_k of samples from \mathcal{S}_k is minimal and span $(X_k) = \mathcal{S}_k$ for each k. The minimal subspaces are intersected and some samples are close to but do not belong to the intersections of these subspaces. Two key issues known to affect subspace segmentation are subspace intersections and samples located near intersected subspaces. The synthetic data are tested to show how the proposed algorithms perform when the subspaces are heavily intersected and some samples are close to the intersected subspaces. Two real-world data sets are used to evaluate how the proposed algorithms perform on noisy data. Our algorithms are also compared with five algorithms for subspace clustering: LRR (Liu et al., 2013), CLAR (Kang et al., 2015), SSC (Elhamifar and Vidal, 2013), LRSSC (Wang et al., 2013), and SoftS3C (Li et al., 2017).⁹ The reported results of these algorithms were obtained using the codes provided by algorithm owners or downloaded from open sources. The parameters are set as suggested by the algorithm owners or carefully chosen by us. The original LRSSC was slightly modified in the experiments on real-world data sets to achieve better results.

8.1. Evaluation Criteria

We use the following four measurements to evaluate the quality of the computed solutions from the partition error, the deviation from block-diagonal form, and the connection of diagonal blocks, according to the ideal minimal segments J^* .

(1) The error of partition J. This error is defined by the percentage of misassigned samples in partition J compared with the true minimal partition J^* ,

$$\operatorname{ErrParti}(J) = \min_{\pi} \frac{1}{n} \Big\{ n - \sum_{k=1}^{K} |J_{\pi(k)} \cap J_k^*| \Big\},$$
(57)

where $\{\pi(1), \dots, \pi(K)\}$ is a permutation of $\{1, \dots, K\}$.

(2) Block-diagonal deviation. Wang et al. (2013) used the metric $\frac{\|C_{\text{off}}(J^*)\|_1}{\|C\|_1}$ to define the relative deviation. However, relatively large diagonals may cause a relatively small value of this function, which may lead to an incorrect gloss for the deviation since such a small value does not imply a small deviation from the ideal block-diagonal form. We modify the metric to the following

$$BdiagDevi(C) = \frac{\|C_{off(J^*)}\|_1}{\|C\|_1 - \|c\|_1}$$
(58)

by removing the diagonals from the denominator, and use it to measure the deviation of C from the ideal block-diagonal form.

(3) Intra-block connection. The Gini Index was used by Hurley and Rickard (2009) to measure the sparsity of a vector. Wang et al. (2013) adopted it as a sparsity metric

^{9.} We omit a comparison with the hard version proposed in the same paper (Li et al., 2017) since the soft version SoftS3C performed slightly better than the hard version in our experiments.

GiniIndex (C_{J^*}) of all the diagonal blocks $C_{J^*} = \{C_{J^*_k}\}$, that is, the sparsity of the vector of entries in the K diagonal blocks $\{C_{J^*_k}\}$. We slightly modify it to measure the intra-block connection of C by 1 – GiniIndex (C_{J^*}) . That is, sorting all the $M = \sum_{k=1} |J^*_k|^2$ entries of the diagonal blocks $C_{J^*} = \{C_{J^*_k}\}$ as $\tilde{c}_1 \leq \cdots \leq \tilde{c}_M$, the intra-block connection is defined as follows

IntraBConn(C) =
$$\sum_{\ell=1}^{M} \frac{|\tilde{c}_{\ell}|}{\|C_{J^*}\|_1} \left(\frac{2(M-\ell)+1}{M}\right).$$
 (59)

(4) K-block-diagonal structure. It was shown by Von Luxburg (2007) that C is a blockdiagonal matrix with K blocks if and only if the (normalized) Laplacian L of $(|C| + |C|^T)/2$ has only K zero eigenvalues. In the approximate case, C is a block-diagonal matrix with K diagonal blocks approximately if L has K small eigenvalues and its other eigenvalues are distinguishable from the K smallest ones. The spectral clustering is just the K partition of the (normalized) rows of the orthonormal matrix with K unit eigenvectors corresponding to the smallest eigenvalues as its columns. By classical subspace perturbation theory (Stewart and Sun, 1990), the stability of the spectral clustering can be characterized by the gap between the K-th and (K + 1)st smallest eigenvalues $\lambda_K(L)$ and $\lambda_{K+1}(L)$ of L. Hence, we use the relative gap

$$\text{KblockDiag}(L) = \frac{\lambda_{K+1}(L) - \lambda_K(L)}{\lambda_{K+1}(L)}$$
(60)

to measure the stability of the spectral clustering, similar to $\frac{\lambda_{K+1}(L)-\lambda_K(L)}{\lambda_K(L)-\lambda_{K-1}(L)}$ used by Lauer and Schnorr (2009). Here, RelGap $(L) \in [0, 1]$.¹⁰

Each metric function above has the same range of [0, 1]. The first two functions measure the approximation of the K partition to the minimal partition J^* and the approximation of C to have a block-diagonal form as an MSDR. The last two functions measure the. connection of the diagonal blocks from two different viewpoints. Generally, smaller values of ErrParti(J) and BdiagDev(C) and relatively larger values of IntraBCon(C) and KblockDiag(L) mean a better solution (J, C) for learning the minimal sample subspaces.

8.2. Synthetic Data without Noise

The synthetic samples are generated such that the sample spanned subspaces are intersected with each other. We randomly choose an r-dimensional subspace in \mathcal{R}^m given r, or equivalently, choose an orthogonal basis matrix $U \in \mathcal{R}^{m \times r}$. Then, we arbitrarily choose K subspaces $\{S_k\}$ with bases $U_k = UP_k, k = 1, \dots, K$, where each $P_k \in \mathcal{R}^{r \times d_k}$ is also an orthonormal matrix with a given column number $d_k < r$. The parameters $\{d_k\}$ and r determine the subspace complexity and subspace segmentation difficulty. Generally, a smaller sequence $\{d_k\}$ makes segmentation easier. We choose different kinds of $\{d_k\}$ for generating sample sets with variant complexities of the segmentation. The samples are randomly chosen from each subspace S_k in the form $x = U_k y$, where the entries of y are independent and identically distributed in the uniform distribution. Thus, the sample set can be written as $\{X_k = U_k Y_k\}$. As shown in Theorem 7, these samples are intersected nondegenerately and

^{10.} The original definition defined by Lauer and Schnorr (2009) could be arbitrarily large.

		r = 10						1	$r = 1_{-1}$	1		r = 20					
ge_ℓ	d_c	4	5	6	7	8	7	8	9	10	11	11	12	13	14	15	
⊇ S S	$\tau_{\sigma} = 0.9$	0.69	1.54	2.68	4.13	6.01	2.10	3.21	4.51	6.12	8.01	4.00	5.24	6.65	8.17	10.03	
$\max_{\substack{n \in n \\ \mathcal{S}_k }}$	0.990	0.03	0.59	2.03	4.00	6.00	0.78	2.11	4.00	6.00	8.00	2.25	4.02	6.00	8.00	10.00	
A dim of	0.999	0.00	0.20	2.00	4.00	6.00	0.27	2.00	4.00	6.00	8.00	2.01	4.00	6.00	8.00	10.00	
$ \begin{array}{c} \text{of} \\ \text{th} \\ x_i \end{array} $	[0.00, 0.05)	0.0	0.0	0.0	0.3	3.9	0.0	0.0	0.0	0.0	0.5	0.0	0.0	0.0	0.0	0.0	
itage of es with $\operatorname{dist}(x_i)$	[0.05, 0.10)	0.0	0.0	0.2	1.9	10.9	0.0	0.0	0.1	0.5	3.5	0.0	0.0	0.0	0.0	0.2	
nta les di	[0.10, 0.30)	1.1	4.8	16.1	40.1	63.1	1.3	4.6	13.8	32.0	59.0	0.7	2.3	6.3	15.1	32.1	
Percer sampl small	[0.30, 0.50)	17.7	37.1	53.9	49.2	21.1	27.6	47.4	62.3	59.1	35.5	31.9	49.3	65.2	71.8	63.6	
Percentage of samples with small $dist(x_i)$	[0.50, 1.00)	81.2	58.1	29.8	8.6	1.0	71.2	48.0	23.9	8.3	1.5	67.3	48.4	28.5	13.1	4.2	

Table 1: Synthetic data: subspace intersection with neighboring samples

hence, the set $\{X_k\}$ is the unique minimal segmentation, and we also have $S_k = \operatorname{span}(X_k)$ for each k.

There are two kinds of complexities associated with subspace segmentation. One is the degree of subspace intersection. We define this degree by the ratios $\{d_k/r\}$. Generally, a smaller d_k implies better sample construction in this way if r is fixed. The other kind of complexity involves the existence of samples near another subspace and the percentage of samples within a short distance. The minimal distance of a sample $x_i \in S_k$ to other subspaces is measured by

$$\operatorname{dist}(x_i) = \min_{\ell \neq k} \operatorname{dist}(x, \mathcal{S}_{\ell}) = \min_{\ell \neq k} \frac{\|x_i - U_{\ell}(U_{\ell}^T x_i)\|}{\|x_i\|}.$$

We estimate the dimension of $S_s \cap S_t$ as the number of singular values of $U_s^T U_t$ satisfying $\sigma_i(U_s^T U_t) \geq \tau_\sigma$ for a $\tau_\sigma \approx 1$, which takes into account the proximity of two subspaces, excluding the intersection. In the top block of Table 1, we list the average dimensions of the pairwise-intersected subspaces of K = 5 minimal sample subspaces with an equal dimension d_c for 100 repeated experiments. The average dimension of the pair-wise subspace intersection is approximately $(2d_c - r)_+$. We test three values of r and, for each r, five values of d_c . In the bottom block, we also list the percentage of samples with the distances dist (x_i) in a given interval. Each time, we randomly choose $n_k = 1000$ samples in each subspace. The quality of the samples improves as r increases if the dimension of the intersected subspaces is approximately fixed.

We run the MSS algorithms with MCG using Ω_c only (MCG(c)), the alternative optimization (AO) or the hybrid optimization (HO) on the synthetic data sets with the same settings of r and d_c as shown in Table 1. To reduce the computation time, we choose $n_k = 50$ samples in each subspace and repeat the experiments 10 times for a total of 150 tests. For each r, the MSS algorithms succeed in recovering the true minimal sample subspaces on all the tests with four smaller values of d_c , but fail when d_c is set to be the largest value. We choose a large d_c for each r to show the case when the MSS algorithms cannot retrieve the minimal subspaces. In approximately 29% of the 120 successful tests of the MSS algorithms, the MCG(c) method successfully gives a true solution where further alternative or hybrid optimization is not required. The MCG(c) solutions for the remaining tests are also suitable as initial guesses for further alternative optimization, and 22% of them can be further improved to retrieve the minimal subspaces using the AO strategy within at most 5

Stage	Convergence behavior in the successful tests												
MCG(c)	35 succeed	85 fail											
AO	at most 5 iterations	19 succeed	66 fail										
НО	at most 5 itera	ations	66 succeed										

Table 2: Convergence behavior of the MSS algorithms

AO steps. The other testings require the HO strategy to eventually obtain the true solution within at most 5 HO steps. Table 2 shows the convergence behavior of the MSS algorithms with the three strategies MCG(c), AO, and HO.

Table 3 further characterizes the behaviur of the MSS method with the different strategies MCG(c), AO, and HO, measured by the average values of ErrParti, BdiagDevi, IntraB-Conn, and KblockDiag on 10 repeated tests. As in previous experiments, the strategies AO and HO improve the connection and estimation accuracy of the K-block structure on both the minimal partition and MSDR. The error functions ErrParti and BdiagDevi decrease quickly, while IntraBConn and KblockDiag increase in most cases when the subspaces are not overly intersected with each other. In the case with the largest d_c for r = 10, 14, or 20, the local minimizer of MSS_MCG(c) is far from the ideal solution, due to heavy subspace intersection. The average dimension of the subspace intersections is large compared with the dimension of each subspace. The relative dimensions of the intersected subspaces are approximately 75%, 72%, and 67% of the dimension of the sample space for r = 10, 14, 20, respectively. The local optimal solution of MSS_MCG(c) cannot serve as a good initial guess for the MSS_AO or MSS_HO.

In Table 3, we also compare the MSS method with four other algorithms, LRR, SSC, SoftS3C, and LRSSC, on the same data. LRR gives relatively strong intra-block connection but very poor K-block-diagonal structure and large approximation errors to minimal partitions or MSDRs. SoftS3C slightly improves upon SSC based on the four measurements, and LRSSC performs better than LRR, SSC, and SoftS3C on the approximation of K-block-diagonal form, but weakens the connections within diagonal blocks. If the subspace intersection is very weak, the solutions of SSC, SoftS3C, and LRSSC approximate the minimal partitions well, but the block-diagonal structures are unclear since the solutions have large values of BdiagDevi and relatively small values of KblockDiag. The connections within diagonal blocks are also relatively weak. When r is relatively large or the subspace intersection slightly increases, LRR, SSC, SoftS3C and LRSSC still fail to give acceptable solutions. We note that in the noiseless case, the objective function of CLAR is equal to $\log \det(I + C^T C) = \sum_{i=1}^n \log (1 + \lambda_i (VV^T + H^T H))$ by Lemma 19. It is obvious that CLAR gives the same solution with H = 0 as LRR in the noiseless case. Hence, we omit a comparison with CLAR here.

8.3. Real-world Data

We use the benchmark databases Extended YaleB for face clustering (Georghiades et al., 2001) and Hopkin 155 for motion segmentation (Tron and Vidal, 2007) to evaluate the performance of Algorithm 7 (MSS_RO) on noisy data. Because ignorable noise exists in real-world data, segmentation is obtained by applying spectral clustering on a constructed

		Е	rrPar	rti				Intr	aBC	onn		KblockDiag								
$r = 10, d_c =$	4	5	6	7	8	4	5	6	7	8	4	5	6	7	8	4	5	6	7	8
MSS_MCG(c)	0.00	0.00	0.02	0.27	0.60	0.02	0.11	0.37	0.66	0.74	0.57	0.58	0.54	0.43	0.37	0.92	0.78	0.39	0.04	0.01
MSS_AO	0.00	0.00	0.01	0.16	0.60	0.00	0.00	0.02	0.30	0.72	0.58	0.58	0.57	0.44	0.24	1.00	0.99	0.97	0.79	0.41
MSS_HO	0.00	0.00	0.00	0.00	0.72	0.00	0.00	0.00	0.01	0.65	0.58	0.58	0.58	0.57	0.27	1.00	1.00	1.00	0.99	0.45
LRR	0.14	0.27	0.50	0.59	0.67	0.65	0.70	0.73	0.76	0.78	0.57	0.57	0.57	0.57	0.57	0.04	0.02	0.01	0.01	0.01
\mathbf{SSC}	0.00	0.01	0.09	0.39	0.62	0.08	0.25	0.42	0.55	0.65	0.11	0.11	0.09	0.08	0.07	0.65	0.31	0.10	0.03	0.01
SoftS3C	0.00	0.01	0.08	0.37	0.61	0.11	0.26	0.41	0.53	0.65	0.14	0.12	0.10	0.08	0.07	0.59	0.32	0.12	0.05	0.03
LRSSC	0.00	0.01	0.06	0.30	0.62	0.02	0.12	0.31	0.47	0.61	0.05	0.05	0.05	0.04	0.03	0.85	0.46	0.14	0.03	0.02
$r = 14, d_c =$	7	8	9	10	11	7	8	9	10	11	7	8	9	10	11	7	8	9	10	11
$MSS_MCG(c)$	0.00	0.00	0.09	0.35	0.59	0.22	0.41	0.62	0.70	0.74	0.57	0.54	0.46	0.40	0.37	0.63	0.36	0.09	0.02	0.01
MSS_AO	0.00	0.00	0.01	0.20	0.56	0.00	0.00	0.03	0.40	0.70	0.57	0.57	0.56	0.44	0.31	1.00	1.00	0.95	0.59	0.37
MSS_HO	0.00	0.00	0.00	0.00	0.70	0.00	0.00	0.00	0.03	0.66	0.57	0.57	0.57	0.57	0.32	1.00	1.00	1.00	0.94	0.37
LRR	0.08	0.29	0.45	0.56	0.64	0.70	0.72	0.74	0.76	0.77	0.57	0.57	0.57	0.57	0.57	0.02	0.01	0.01	0.00	0.00
SSC	0.00	0.02	0.13	0.42	0.59	0.29	0.41	0.51	0.60	0.66	0.12	0.11	0.10	0.09	0.08	0.33	0.16	0.05	0.02	0.01
SoftS3C	0.00	0.03	0.12	0.38	0.61	0.31	0.41	0.50	0.59	0.65	0.14	0.12	0.11	0.09	0.08	0.32	0.18	0.08	0.04	0.03
LRSSC	0.00	0.02	0.14	0.46	0.61	0.15	0.30	0.44	0.55	0.63	0.07	0.07	0.06	0.05	0.05	0.51	0.21	0.06	0.02	0.01
$r = 20, d_c =$	11	12	13	14	15	11	12	13	14	15	11	12	13	14	15	11	12	13	14	15
$MSS_MCG(c)$	0.01	0.04	0.14	0.30	0.51	0.55	0.64	0.68	0.71	0.73	0.49	0.44	0.41	0.38	0.37	0.19	0.08	0.04	0.01	0.01
MSS_AO	0.00	0.00	0.02	0.15	0.43	0.00	0.02	0.05	0.50	0.68	0.56	0.56	0.55	0.47	0.38	0.99	0.97	0.92	0.34	0.24
MSS_HO	0.00	0.00	0.00	0.00	0.49	0.00	0.00	0.00	0.24	0.59	0.56	0.56	0.56	0.56	0.43	1.00	1.00	1.00	0.63	0.24
LRR	0.11	0.18	0.31	0.51	0.58	0.72	0.73	0.75	0.76	0.77	0.56	0.56	0.56	0.56	0.56	0.02	0.01	0.01	0.01	0.00
SSC	0.01	0.04	0.12	0.26	0.50	0.43	0.50	0.56	0.61	0.65	0.13	0.12	0.12	0.11	0.10	0.17	0.11	0.05	0.02	0.01
SoftS3C	0.01	0.04	0.11	0.24	0.47	0.43	0.50	0.55	0.60	0.65	0.15	0.14	0.13	0.12	0.11	0.19	0.13	0.08	0.05	0.03
LRSSC	0.01	0.05	0.13	0.30	0.52	0.33	0.44	0.51	0.57	0.62	0.09	0.08	0.08	0.07	0.07	0.27	0.14	0.05	0.03	0.01

Table 3: Results of the four measurements on the solutions of the compared algorithms

graph A, rather than the solution C itself. Special postprocessing of the computed solution C might be required for constructing the graph A, which aims to strengthen the blockdiagonal structure of C or increase class similarities. SSC and LRR/CLAR adopt different postprocessing approaches as shown below, while SoftS3C uses $A = (|C| + |C^T|)/2$.

The postprocessing of a solution C for SSC cuts of the small entries of C in absolute value to obtain a sparser C_{γ} such that each column has the norm $||C_{\gamma}e_j|| \approx \gamma ||Ce_j||$ with a given positive γ close to 1. Each column of C_{γ} should be further normalized to have the largest entry equal to one in absolute value. Let \tilde{C}_{γ} be the normalized C_{γ} . Then, graph Ais set as the symmetric part of \tilde{C}_{γ} , or equivalently, $A = |\tilde{C}_{\gamma}| + |\tilde{C}_{\gamma}^{T}|$. In the experiments on the two databases, we set $\gamma = 1$ for Extended YaleB and $\gamma = 0.7$ for Hopkins155 as suggested by SSC.

LRR or CLAR truncates the SVD of C to $U_{\sigma}\Sigma_{\sigma}V_{\sigma}^{T}$ by removing the singular values smaller than threshold σ and the corresponding singular vectors. Then, the rows $\{u_{i}\}$ of $U_{\sigma}\Sigma_{\sigma}^{1/2}$ are used to construct the graph $A = (a_{ij})$ as per $a_{ij} = (\frac{\langle u_{i}, u_{j} \rangle}{\|u_{i}\|\|u_{j}\|})^{s}$ with $s \ge 1$. We set s = 4, $\sigma = 10^{-4} \|C\|_{2}$ for LRR and s = 4, $\sigma = 10^{-6}$ for CLAR, as suggested by their authors.

We use the strategy of double truncating to construct the graph shown in Algorithm 6 with the same settings $\gamma = 1$, $\sigma = 0$, and s = 1 for Extended YaleB, and $\gamma = 0.8$, $\sigma = 0.001$, and s = 4 for Hopkins155. Notably, the strategy of double truncating does not work well for SSC or LRR/CLAR. Since no suggestions about graph constructing were given for LRSSC in the literature, We test the three approaches adopted in SSC, LRR, or our method for

Algorithm	K = 2			K = 3				K	= 5			K	= 8		K = 10					
Algorithmi	I_0	I_1	I_2	I_3	I_0	I_1	I_2	I_3	I_0	I_1	I_2	I_3	I_0	I_1	I_2	I_3	I_0	I_1	I_2	I_3
LRR	39.3	13.5	41.7	5.5	9.1	13.0	71.2	6.7	1.5	6.3	74.1	18.1	0.0	0.0	55.1	44.9	0.0	0.0	33.3	66.7
CLAR	44.2	24.5	31.3	0.0	16.6	17.1	66.3	0.0	6.8	14.4	78.8	0.0	0.7	6.6	92.6	0.0	0.0	0.0	100.0	0.0
SSC	58.3	21.5	16.6	3.7	27.6	22.8	42.1	7.5	5.5	18.6	63.2	12.7	0.0	4.4	76.5	19.1	0.0	0.0	66.7	33.3
SoftS3C	67.5	20.2	11.7	0.6	39.9	24.0	36.1	0.0	20.9	24.9	50.0	4.2	2.2	10.3	66.9	20.6	0.0	0.0	66.7	33.3
mLRSSC	73.6	15.3	11.0	0.0	46.4	23.8	28.8	1.0	28.3	20.4	45.9	5.3	11.0	8.1	57.4	23.5	0.0	0.0	66.7	33.3
$MSS_RO(c)$	82.2	12.9	4.9	0.0	63.0	16.6	18.8	1.7	53.3	20.6	22.8	3.3	28.7	28.7	38.2	4.4	0.0	33.3	66.7	0.0
MSS_RO	82.2	12.9	4.9	0.0	63.7	18.5	16.1	1.7	57.1	25.0	15.5	2.3	44.1	19.1	35.3	1.5	33.3	0.0	66.7	0.0

Table 4: Percentage (%) of computed segmentations with errors belonging to each of the intervals $I_0 = [0, 0.005], I_1 = (0.005, 0.01], I_2 = (0.01, 0.1], \text{ and } I_3 = (0.1, 0.5].$

LRSSC, including its two modified versions mLRSSC and aLRSSC that will be mentioned latter, and report the best results.

8.3.1. FACIAL IMAGE CLUSTERING

The Extended YaleB database consists of 2432 facial images (192×168 pixels) from 38 individuals under 64 illumination conditions. Due to various illumination and shadow conditions, these images have a relatively large amount of noise and corruption. It makes sense to use images from the same individual as a groundtruth class, and such images in each class are sampled from the same subspace approximately. It was pointed out by Basri and Jacobs (2003) that a facial image lives in a 9 dimensional subspace. Thus, each of the subspaces has dimension 9, and we estimate d = 9K if we have images from K individuals.

The testing sets are chosen as follows. A total of 38 individuals are divided into 4 groups—each of the first three groups contains 10 individuals and the last group contains the remaining 8 individuals. In each group, we choose K individuals and test the segmentation of all 64K images from the chosen individuals. Since there are C_p^K combinations of K individuals among p individuals, we have $3C_{10}^K + C_8^K$ tests for a fixed K. Since the five values of K are set as 2, 3, 5, 8, and 10, we have 163, 416, 812, 136, and 3 tests for the five settings of K, respectively, and we have 1530 tests using different sizes of sample sets for this database. We downsample the large images to 48×42 pixels and vectorize them as 2016-dimensional vectors $\{x_j\}$ to obtain a reasonable computational complexity, as done by Elhamifar and Vidal (2013). The samples are normalized to have the unit norms $\|x_j\|_2 = 1$. The self-expressive error is measured by the ℓ_1 -norm $\phi = \|\cdot\|_1$. We set the parameters $\lambda = 5, \alpha = \frac{20}{\|X\|_1^*}$, and $\beta = 5$, where $\|X\|_1^* = \max_j \|x_j\|_1$. The strategy for setting α is the same as that used for SSC and SoftS3C.

Due to the existence of noise, the six algorithms cannot correctly retrieve the true classes completely. To show the efficiency of these algorithms, we separate the computed clustering into four groups according to the partition error ErrParti belonging to one of four intervals $I_0 = [0, 0.005], I_1 = (0.005, 0.01], I_2 = (0.01, 0.1], \text{ and } I_3 = (0.1, 0.5].$ We point out that LRSSC adopts $||X - XC||_F^2$ as a penalty term and imposes the zero restriction on diagonals as in SSC for combining LRR with SSC. Such a combination cannot give better results than LRR or SSC on this data set. We modify LRSSC by changing the Frobenius norm $(\ell_2\text{-norm})$ penalty to the ℓ_1 -norm penalty $||X - XC||_1$. The modified LRSSC (marked as

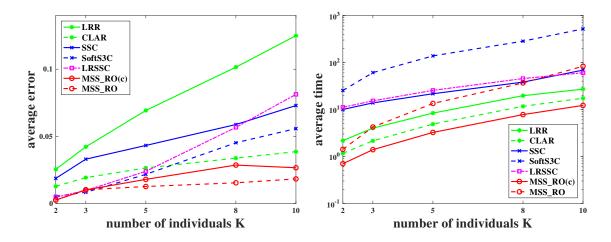


Figure 3: Percentage of average clustering errors (left) and average computation time in seconds (right) of the algorithms for detecting facial images of K individuals with K = 2, 3, 5, 8, 10, respectively.

mLRSSC) performs better than LRR, SSC, and CLAR, as shown in Table 4. When K = 2, mLRSSC can correctly detect the two individuals in approximately 2/3 tests. When K is slightly increased to 3, its detection percentage decreases to 39.9%, which is also higher than that of the other four methods. When more individuals are detected, the detecting error, that is, the partition error, quickly enlarges. For example, the values of ErrParti are greater than 0.01 for all the solutions of LRR, SSC, mLRSSC, SoftS3C and CLAR when K = 10. Our MSS_RO(c) and MSS_RO algorithms perform very well in this experiment. Essentially, the MSS_RO(c) method provides a better solution than those of LRR, SSC, mLRSSC, SoftS3C and CLAR in most cases, especially with large K. The percentage of MSS_RO(c) segmentations with errors in I_0 are 82.2%, 63.0% and 53.3% for K = 2, 3, or 5 individuals, respectively, which is much higher than those of LRR, SSC, mLRSSC, SoftS3C and CLAR. Even in the more complicated case for detecting K = 10 individuals, 1/3 of the tests achieve a detection error less than 0.01. Within at most two updates of Ω ($\ell_{max} \leq 3$), MSS_RO presents its final results in this example.

The computational cost of MSS_RO is also competitive. MSS_RO(c) is faster than the other algorithms in the five cases for variant K, without updating the coarsest Ω_c . If Ω is updated within several iterations, the computation time of MSS_RO increases but remains smaller than SoftS3C. On the right side of Figure 3, we plot the computation time in seconds. We also plot the average clustering error with the same number of individuals on the left and do not separate the solutions into several groups as before.¹¹

8.3.2. MOTION SEGMENTATION

The Hopkins 155 database contains 155 videos of rigidly moving objects in which 120 videos have two objects and 35 videos have three objects. To separate the objects in each video,

^{11.} The results of SoftS3C for K = 5, 8, 10 reported in Li et al. (2017) are somehow better than those we obtained using the codes provided by the authors, but still worse than the results of MSS_RO.

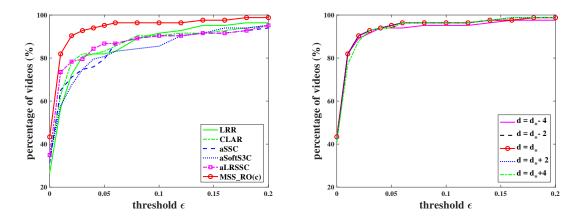


Figure 4: Percentage of videos whose detection error less than given threshold ϵ in the set of 83 'hard' videos. The left one compares different methods, where correct d is set for MSS_RO. The right one shows the sensitivity of MSS_RO to d that varies around the correct sum of subspace dimensions d_* .

the feature points (2D coordinates) of the objects are first extracted from the frames of each video. The 2D coordinates of the same feature point in the sequence of frames form a long sample vector of length 2F, where F is the number of frames in the video. Because the objects are rigidly moving, the 2F-dimensional vectors $\{y_i\}$ of the same object belong to an affine subspace with a dimension of at most 3, as pointed out by Costeira and Kanade (1998). The affine data set $\{y_i\}$ corresponding to an object can be modified to be a subspace data set $\{x_i\}$, where each x_i has an additional constant entry 1. The objects in a video are detected by segmenting $\{x_i\}$. Since each of the linear subspaces has a dimension of at most 4, we set d = 4K if the number of objects (subspaces) is K. In this data set, K = 2 or K = 3. SSC and SoftS3C also have affine versions (termed aSSC or aSoftS3C, respectively) in which the sum of the entries in each column of C is restricted to be one. We report the results of these affine versions on $\{y_i\}$ because of their improved performance over their original versions on $\{x_i\}$. LRR, CLAR, and the noise-handling version MMS_RO of MSS work on $\{x_i\}$. Similar to the original SSC/SoftS3C, LRSSC does not work well on $\{x_i\}$. We modify LRSSC again (termed aLRSSC) by adding a restriction on C as in SSC/SoftS3C so that it can works on the affine data $\{y_i\}$ and gives better results similar to the affine versions of SSC/SoftS3C. In our algorithm MSS_RO, we use $\phi = \|\cdot\|_F^2$ for measuring the self-expressive error, and set the parameters

$$\lambda = 10n/K, \ \alpha = 50n/K, \ \beta = 0.05n/K,$$
(61)

where n is the number of sample vectors, which vary from 39 to 556 in this experiment.

In this data set, there are 72 videos whose objects are easily detected—all of the compared algorithms can correctly detect all the objects. The remaining 83 videos are relatively hard to detect—no one can be completely detected by all the compared algorithms. In this experiment, we focus on performances of these algorithms on these 83 challenging videos, by checking the distribution of the detecting errors. The left panel of Figure 4 plots the

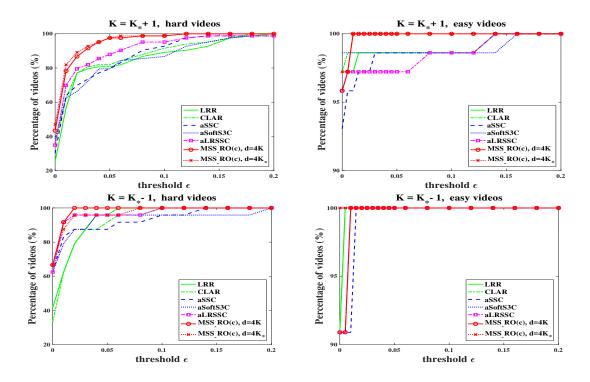


Figure 5: Percentage of videos with dominance rate larger than $1 - \epsilon$ in the set of 83 'hard' videos (left) or in the set of 72 'easy' videos (right) when K is chosen as $K = K_* + 1$ (top) or $K = K_* - 1$ (bottom, for videos with $K_* = 3$ objects only).

percentage of videos whose detecting errors are not larger than the threshold value ϵ for each of the six algorithms LRR, CLAR, aSSC, aSoftS3C, aLRSSC, and MSS_RO. The LRR and CLAR solutions have detection errors relatively smaller than those of aSSC and aSoftSSC. Our LRSSC modification causes it to perform slightly better than aSSC. MSS_RO(c) still significantly outperforms all of the compared algorithms.

8.4. Sensitivity

Compared with algorithms in the literature for subspace learning, our MSS method needs an estimated value d of the true sum d_* of subspace dimensions as an additional prior. For some real-world data sets like YaleB and Hopkins155, the correct d_* is practically known. In this subsection, we numerically show the sensitivity of MSS_RO when it uses estimated d and K that slightly vary around the correct ones.

At first, we set $d = d_* \pm \delta$, $\delta = 0, 2, 4$, where $d_* = 4K_*$ and $K = K_*$ are the correct ones. The data set is the 83 challenging videos as in the last subsection. As in the left panel of Figure 4, we also plot the percentage curve versus the threshold ϵ for each d in the right panel. It seems that MSS_RO is robust on d in this data set. We also checked the sensitivity of MSS_RO on the set of other 72 videos. Only two videos are wrongly detected by MSS_RO. Second, we slightly increase the subspace number K_* to $K = K_* + 1$ on all of the 155 videos. Two values are chosen for the dimension sum: $d = d_* = 4K_*$ or $d = 4K = d_* + 4$.¹² Since the number of subspaces is larger than the true one, some true subspaces may not be correctly segmented. In this example, more often than not, only a true subspace is split into two parts, each is learned as a subspace. That is, two pieces J_i and J_j of the learned partition are dominantly contained by a true J_k^* . To show this phenomenon, let $\rho_{k,i}$ be the number of samples belonging to the true set J_k^* that are detected as in J_i . The largest one $\rho_{k_i,i}^+ = \max_k \rho_{k,i}$ means that J_i is dominated by the members from the true subspace S_{k_i} , and we can relabel each J_i to \tilde{J}_{k_i} if necessary. If for each $k \leq K_*$, there is a $k_i = k$, then $\{\tilde{J}_k\}$ is a partition of K_* pieces, and the detection accuracy of $\{\tilde{J}_k\}$ is

$$\tau_{+}(J) = \frac{1}{n} \sum_{i=1}^{K} \rho_{k_{i},i}^{+}$$

We call $\tau_+(J)$ as the dominance rate of the original partition $J = \{J_i\}$ for $K > K_*$.

We also check the sensitivity when the number of subspace is mistakenly set as $K = K_*-1$ on those 35 videos, each contains $K_* = 3$ subspaces.¹³ Because the number of detected subspaces is less than the number of correct subspaces, it is absolute that some samples from different correct subspaces must be merged together. If we define $\rho_{k,i_k} = \max_i \rho_{k,i}$, then there are two equal $i = i_{k'} = i_{k''}$ with different k' and k''. That is, the two subspaces $S_{k'}$ and $S_{k''}$ may be merged together. One might split J_i into two parts by picking up the samples belonging to $J_{k''}^*$ to form a new piece \tilde{J}_{K+1} , while the remaining part and others have the same labels as $\tilde{J}_j = J_j$. If for each $i \leq K$, there is an $i_k = i$, then the detection accuracy of $\{\tilde{J}_i\}$ is

$$\tau_{-}(J) = \frac{1}{n} \sum_{k=1}^{K_*} \rho_{k,i_k}^{-}.$$

So, similar with $\tau_+(J)$ for $K > K_*$, we also take $\tau_-(J)$ as the dominance rate of the original partition $J = \{J_i\}$ when $K < K_*$.

Figure 5 plots the percentage curve of videos on which the dominance rate larger than $1 - \epsilon$ for each algorithm when K is mistakenly estimated. We also test MMS_RO with two choices for d: $d = 4K_*$ or d = 4K. MMS_RO is relatively stable on the estimation of K and d. Its dominance rate is larger than that obtained by other compared algorithms generally, not only on the set of the hard-to-detect videos but also on the set of easy-to-detect videos.

9. Conclusion

Subspace learning is a challenging task not only in theoretical analysis but also in modeling and computing for applications. In applications, ground-truth subspaces may be different from those that can be mathematically defined based on finite samples. Mathematically, these subspaces may be heavily intersected with each other, and some samples may be difficult to separated if they are proximal to the intersected subspaces. The existence of noise further complicates the problem. In this paper, we provided the concept of minimal

^{12.} Same parameters are used in MSS_RO for different $d = d_*$ or $d = d_* + 4$.

^{13.} For those videos with $K_* = 2$, setting $K = K_* - 1$ is meaningless.

sample subspace and considered the segmentation as a union of minimal sample subspaces, together with a so-called pure subspace that is mostly nonexistent in applications. However, even for the minimal subspace segmentation, which is now well-defined, the problem is also difficult and complicated since the MSS may be not unique. We gave sufficient conditions for addressing this uniqueness, and built some solid theoretical bases to support our proposed optimization modeling for conditionally recovering the minimal sample subspaces even if these subspaces themselves are heavily intersected. However, there are still some theoretical problems that need to be addressed, such as the sensitivity of the MSS problem. Perturbation analysis should be given to address the reliability of the retrieved MSS and also help us to understand segmentation on noisy samples. We consider this a difficult but interesting topic for further research.

We proposed several algorithms for solving the MSS problem with or without noise. However, because of the complexity of the optimization problems, a globally optimal solution is not always guaranteed, though we did endeavor to obtain a globally optimal solution of this nonconvex problem as much as possible. In our experiments, finding a local minimum seldom occurs when the subspace intersection is slight, but happens more frequently with increasing intersection. It is unclear how subspace intersection comes into the effect of local minima. The computational complexity of the basic algorithm MSS_MCG is $O(n^3)$. This disadvantage hinders its applications to large numbers of samples. Since the ideal solution is basically low-rank, sufficiently utilizing the low-rank structure may be useful for reducing the computational complexity of MSS_MCG. We will continue our work on this important topic.

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